IMPORTANT: Please read this User Guide to obtain important information on installing and using your product in a safe manner, as well as registering your product for future service. Warranty information contained in this User Guide will describe your limited coverage from ViewSonic Corporation, which is also found on our web site at http://www.viewsonic.com in English, or in specific languages using the Regional selection box in the upper right corner of our website. “Antes de operar su equipo lea cuidadosamente las instrucciones en este manual”

Model No. VS17690
Model Name: PX703HD
Thank you for choosing ViewSonic®

As a world-leading provider of visual solutions, ViewSonic® is dedicated to exceeding the world’s expectations for technological evolution, innovation, and simplicity. At ViewSonic®, we believe that our products have the potential to make a positive impact in the world, and we are confident that the ViewSonic® product you have chosen will serve you well.

Once again, thank you for choosing ViewSonic®!
Safety Precautions - General

Please read the following Safety Precautions before you start using the projector.

- Keep this user guide in a safe place for later reference.
- Read all warnings and follow all instructions.
- Allow at least 20” (50 cm) clearance around the projector to ensure proper ventilation.
- Place the projector in a well-ventilated area. Do not place anything on the projector that prevents heat dissipation.
- Do not place the projector on an uneven or unstable surface. The projector may fall over, causing personal injury or projector malfunction.
- Do not use if the projector is tilted at an angle of more than 10° degrees left or right, nor at an angle of more than 15° degrees forwards or backwards.
- Do not look straight at the projector lens during operation. The intense light beam may damage your eyes.
- Always open the lens shutter or remove the lens cap when the projector lamp is on.
- Do not block the projection lens with any objects when the projector is under operation as this could cause objects to become heated and deformed or even cause a fire.
- The lamp becomes extremely hot during operation. Allow the projector to cool for approximately 45 minutes prior to removing the lamp assembly for replacement.
- Do not use lamps beyond the rated lamp life. Excessive use of lamps beyond the rated life could cause them to break on rare occasions.
- Never replace the lamp assembly or any electronic component unless the projector is unplugged.
- Do not attempt to disassemble the projector. There are dangerous high voltages inside which may cause death if you should come into contact with live parts.
- When moving the projector, be careful not to drop or bump the projector on anything.
- Do not place any heavy objects on the projector or connection cables.
- Do not stand the projector on end vertically. Doing so may cause the projector to fall over, causing personal injury or projector malfunction.
- Avoid exposing the projector to direct sunlight or other sources of sustained heat. Do not install near any heat sources such as radiators, heat registers, stoves, or other devices (including amplifiers) that may increase the temperature of the projector to dangerous levels.
• Do not place liquids near or on the projector. Liquids spilled into the projector may cause it to fail. If the projector does become wet, disconnect it from the power supply and call your local service center to have the projector serviced.
• When the projector is under operation, you may sense some heated air and odor from its ventilation grill. It is a normal operation and not a defect.
• Do not attempt to circumvent the safety provisions of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding-type plug has two blades and a third grounding prong. The wide and third blade are provided for your safety. If the plug does not fit into your outlet, obtain an adapter and do not attempt to force the plug into the outlet.
• When connecting to a power outlet, DO NOT remove the grounding prong. Please ensure grounding prongs are NEVER REMOVED.
• Protect the power cord from being treaded upon or pinched, particularly at the plug, and at the point where it emerges from the projector.
• In some countries, the voltage is NOT stable. This projector is designed to operate safely within a voltage between 100 to 240 volts AC, but could fail if power cuts or surges of ±10 volts occur. In areas where voltage may fluctuate or cut out, it is recommended that you connect your projector through a power stabilizer, surge protector, or uninterruptable power supply (UPS).
• If smoke, an abnormal noise, or a strange odor is present, immediately switch the projector off and call your dealer or ViewSonic®. It is dangerous to continue using the projector.
• Use only attachments/accessories specified by the manufacturer.
• Disconnect the power cord from the AC outlet if the projector is not being used for a long period of time.
• Refer all servicing to qualified service personnel.

CAUTION: Possibly hazardous optical radiation is emitted from this product. As with any bright light source, do not stare into the beam, RG2 IEC 62471-5:2015.
Safety Precautions - Ceiling Mounting

Please read the following Safety Precautions before you start using the projector.

If you intend to mount the projector on the ceiling, we strongly recommend that you use a proper fitting projector ceiling mount kit and that you ensure it is securely and safely installed.

If you use an inappropriate projector ceiling mount kit, there is a safety risk that the projector may fall from the ceiling due to an improper attachment through the use of the wrong gauge or length screws.

You can purchase a projector ceiling mount kit from the place you purchased your projector. We recommend that you also purchase a separate security cable and attach it securely to both the anti-theft lock slot on the projector and the base of the ceiling mount bracket. This will perform the secondary role of restraining the projector should its attachment to the mounting bracket become loose.
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Introduction

The ViewSonic PX703HD is a high brightness 3,500 ANSI Lumens projector featuring a Full HD 1080p resolution that offers impressive visual performance for home entertainment. Exclusive SuperColor™ technology offers a wide color gamut for beautiful image production in nearly any environment.

Features

- Amazing 20,000 hours lamp life.
- Power saving function that decreases the lamp power consumption by up to 60% when no input signal is detected for a set time period.
- Firmware updates via USB Type A.
- USB Type A port can provide streaming with an HDMI wireless dongle and supply power.
- 7 color modes for different projection purposes.
- Presentation timer for better time management during presentations.
- Vertical Lens Shift by remote control.
- 3D display supported.
- Less than 0.5W power consumption when power saving mode is turned on.
- Quick Auto Search, thus speeding up the signal detecting process.
- One-key auto-adjustment for displaying the best picture quality (only for analog signal).
- Digital keystone correction.
- Ability to display 1.07 billion colors.
- Multi-language On-Screen Display (OSD) menus.
- HDMI CEC (Consumer Electronics Control) function allowing synchronized power ON/OFF operation between the projector and a CEC-compatible DVD player device connected to the HDMI input of the projector.

Package Contents

- Projector
- Power Cord
- Video Cable
- Remote Control & Batteries
- Quick Start Guide

**NOTE:** The power cord and video cables included in your package may vary depending on your country. Please contact your local reseller for more information.
**Product Overview**

**Projector**

**Controls and Functions**

<table>
<thead>
<tr>
<th>Key</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="Power" /></td>
<td>Toggles the projector between standby mode and Power On.</td>
</tr>
<tr>
<td><img src="image" alt="Keystone Keys" /></td>
<td>Manually corrects distorted images resulting from an angled projection.</td>
</tr>
<tr>
<td><img src="image" alt="Left/Right/Up/Down" /></td>
<td>Selects the desired menu items and makes adjustments when the On-Screen Display (OSD) Menu is activated.</td>
</tr>
<tr>
<td><img src="image" alt="Menu/Exit" /></td>
<td>Turns on or off the On-Screen Display (OSD) Menu.</td>
</tr>
<tr>
<td><img src="image" alt="Source" /></td>
<td>Displays the input source selection bar.</td>
</tr>
<tr>
<td><img src="image" alt="Blank" /></td>
<td>Hides the screen picture.</td>
</tr>
<tr>
<td><img src="image" alt="Enter" /></td>
<td>Enacts the selected On-Screen Display (OSD) Menu item when the OSD Menu is activated.</td>
</tr>
<tr>
<td><img src="image" alt="Volume Up" /></td>
<td>Increases the volume level.</td>
</tr>
<tr>
<td><img src="image" alt="Volume Down" /></td>
<td>Decreases the volume level.</td>
</tr>
<tr>
<td><img src="image" alt="Color Mode" /></td>
<td>Displays the color mode selection bar.</td>
</tr>
</tbody>
</table>
## Connection Ports

<table>
<thead>
<tr>
<th>Port</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[5] USB 5V/1.5A OUT (Service)</td>
<td>USB Type A port for power supply.</td>
</tr>
</tbody>
</table>
# Remote Control

## Controls and Functions

<table>
<thead>
<tr>
<th>Button</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="On/Off Button" /></td>
<td>Toggles between standby mode and Power On.</td>
</tr>
<tr>
<td><img src="image" alt="COMP Button" /></td>
<td>Selects the source from the COMPUTER IN port for display.</td>
</tr>
<tr>
<td><img src="image" alt="VIDEO Button" /></td>
<td>Not available.</td>
</tr>
<tr>
<td><img src="image" alt="HDMI Button" /></td>
<td>Selects the source from the HDMI 1 or HDMI 2 port for display. Press this button again to switch between the two (2) ports.</td>
</tr>
<tr>
<td><img src="image" alt="Auto Sync Button" /></td>
<td>Automatically determines the best picture timings for the displayed image.</td>
</tr>
<tr>
<td><img src="image" alt="Source Button" /></td>
<td>Displays the source selection bar.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Button</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="Keystone Keys (Keystones)" /></td>
<td>Manually corrects distorted images resulting from an angled projection.</td>
</tr>
<tr>
<td><img src="image" alt="Enter Button" /></td>
<td>Enacts the selected OSD Menu item.</td>
</tr>
<tr>
<td><img src="image" alt="Left/Right Button" /></td>
<td>Selects the desired menu items and makes adjustments.</td>
</tr>
<tr>
<td><img src="image" alt="Up/Down Button" /></td>
<td>Turns on/off the On-Screen Display (OSD) Menu or goes back to previous OSD Menu.</td>
</tr>
<tr>
<td><img src="image" alt="Menu Button" /></td>
<td>Displays the INFORMATION menu.</td>
</tr>
<tr>
<td><img src="image" alt="Exit Button" /></td>
<td>Exits and saves menu settings.</td>
</tr>
<tr>
<td><img src="image" alt="Aspect Button" /></td>
<td>Displays the aspect ratio selection bar.</td>
</tr>
<tr>
<td><img src="image" alt="Freeze Button" /></td>
<td>Freezes the projected image.</td>
</tr>
<tr>
<td><img src="image" alt="Pattern Button" /></td>
<td>Displays embedded test pattern.</td>
</tr>
<tr>
<td><img src="image" alt="Blank Button" /></td>
<td>Hides the screen picture.</td>
</tr>
<tr>
<td><img src="image" alt="PgUp/PgDn Button" /></td>
<td>Operates your display software program (on a connected PC) which responds to page up/down commands (like Microsoft PowerPoint). <strong>NOTE:</strong> Only available when a PC input signal is selected.</td>
</tr>
<tr>
<td><img src="image" alt="Eco Mode Button" /></td>
<td>Selects the Eco mode.</td>
</tr>
<tr>
<td><img src="image" alt="Volume Up Button" /></td>
<td>Increases the volume level.</td>
</tr>
<tr>
<td><img src="image" alt="Volume Down Button" /></td>
<td>Decreases the volume level.</td>
</tr>
<tr>
<td><img src="image" alt="Mute Button" /></td>
<td>Toggles audio between on and off.</td>
</tr>
<tr>
<td><img src="image" alt="Magnification Button" /></td>
<td>Magnifies the projected picture size.</td>
</tr>
<tr>
<td><img src="image" alt="Reduced Size Button" /></td>
<td>Reduces the projected picture size.</td>
</tr>
<tr>
<td><img src="image" alt="Color Mode Button" /></td>
<td>Displays the color mode selection bar.</td>
</tr>
</tbody>
</table>
Remote Control Effective Range
To ensure proper function of the remote control follow the steps below:

1. The remote control must be held at an angle within 30° perpendicular to the projector’s IR remote control sensor(s).

2. The distance between the remote control and the sensor(s) should not exceed 8 m (26 ft.)

**NOTE:** Refer to the illustration for the location of the infrared (IR) remote control sensor(s).

Replacing the Remote Control Batteries
1. Remove the battery cover from the rear of the remote control by pressing the finger grip and sliding it down.

2. Remove any existing batteries (if necessary) and install two AAA batteries.

**NOTE:** Observe the battery’s polarities as indicated.

3. Replace the battery cover by aligning it with the base and pushing it back into position.

**NOTE:**
- Avoid leaving the remote control and batteries in excessive heat or a humid environment.
- Replace only with the same or equivalent type recommended by the battery manufacturer.
- Dispose of the used batteries according to the manufacturer’s instructions and local environment regulations for your region.
- If the batteries are drained or if you will not be using the remote control for an extended period of time, remove the batteries to avoid damage to the remote control.
Initial Setup

This section provides detailed instructions for setting up your projector.

Choosing a Location

Personal preference and room layout will decide the installation location. Consider the following:

- Size and Position of your screen.
- Location of a suitable power outlet.
- Location and Distance between the projector and other equipment.

The projector is designed to be installed in one of the following locations:

1. Front
   The projector is placed near the floor in front of the screen.

2. Front Ceiling
   The projector is suspended upside-down from the ceiling in front of the screen.

3. Rear Ceiling
   The projector is suspended upside-down from the ceiling behind the screen.
   
   **NOTE:** A special rear projection screen is required.

4. Rear
   The projector is placed near the floor behind the screen.
   
   **NOTE:** A special rear projection screen is required.
Projection Dimensions

NOTE: See “Specifications” on page 58 for the native display resolution of this projector.

• 16:9 Image on a 16:9 Screen

• 16:9 Image on a 4:3 Screen

**NOTE:** (e) = Screen / (f) = Center of Lens

### 16:9 Image on a 16:9 Screen

<table>
<thead>
<tr>
<th>(a) Screen Size</th>
<th>(b) Projection Distance</th>
<th>(c) Image Height</th>
<th>(d) Vertical Offset</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>minimum</td>
<td>maximum</td>
<td>minimum</td>
</tr>
<tr>
<td>in.</td>
<td>mm</td>
<td>in.</td>
<td>mm</td>
</tr>
<tr>
<td>60</td>
<td>1524</td>
<td>59</td>
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<td>110</td>
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<td>120</td>
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<tr>
<td>190</td>
<td>4826</td>
<td>186</td>
<td>4720</td>
</tr>
<tr>
<td>200</td>
<td>5080</td>
<td>196</td>
<td>4968</td>
</tr>
</tbody>
</table>
### 16:9 Image on a 4:3 Screen

<table>
<thead>
<tr>
<th>(a) Screen Size</th>
<th>(b) Projection Distance</th>
<th>(c) Image Height</th>
<th>(d) Vertical Offset</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>minimum</td>
<td>maximum</td>
<td>minimum</td>
</tr>
<tr>
<td>in.</td>
<td>mm</td>
<td>in.</td>
<td>mm</td>
</tr>
<tr>
<td>60</td>
<td>1524</td>
<td>54</td>
<td>1368</td>
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<td>70</td>
<td>1778</td>
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<td>1596</td>
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<td>2286</td>
<td>81</td>
<td>2052</td>
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<td>2794</td>
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<td>120</td>
<td>3048</td>
<td>108</td>
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<tr>
<td>130</td>
<td>3302</td>
<td>117</td>
<td>2964</td>
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<tr>
<td>140</td>
<td>3556</td>
<td>126</td>
<td>3192</td>
</tr>
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<td>150</td>
<td>3810</td>
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<td>170</td>
<td>4318</td>
<td>153</td>
<td>3876</td>
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<td>180</td>
<td>4572</td>
<td>162</td>
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<tr>
<td>190</td>
<td>4826</td>
<td>171</td>
<td>4332</td>
</tr>
<tr>
<td>200</td>
<td>5080</td>
<td>180</td>
<td>4560</td>
</tr>
</tbody>
</table>

**NOTE:** There is a 3% tolerance among these numbers due to optical component variations. It is recommended to physically test the projection size and distance before permanently installing the projector.
Mounting the Projector

**NOTE:** If you buy a third-party mount, please use the correct screw size. Screw size can vary depending on the thickness of the mounting plate.

1. To ensure the most secure installation, please use a ViewSonic® wall or ceiling mount.

2. Ensure the screws used to attach a mount to the projector meet the following specifications:
   - Screw type: M4 x 8
   - Maximum Screw length: 8 mm

**NOTE:**
- Avoid installing the projector near a heat source.
- Keep at least a 10 cm gap between the ceiling and the bottom of the projector.
Preventing Unauthorized Use

The projector has several built-in security features to prevent theft, access, or accidental setting changes.

Using the Security Slot

To help prevent the projector from being stolen, use a security slot locking device to secure the projector to a fixed object.

Below is an example of setting up a security slot locking device:

NOTE: The security slot can also be used as a safety anchor if the projector is mounted to the ceiling.
Using the Password Function

To help prevent unauthorized access or use, the projector offers a password security option. The password can be set through the On-Screen Display (OSD) Menu.

NOTE: Make note of your password, and keep it in a safe place.

Setting a Password

1. Press Menu to open the OSD Menu and go to: SYSTEM > Security Settings and press Enter.
3. As pictured to the right, the four arrow keys (▲, ▼, ◄, ►) represent 4 digits (1, 2, 3, 4). Press the arrow keys to enter a six digit password.
4. Confirm the new password by re-entering the new password. Once the password is set, the OSD Menu will return to the Security Settings page.
5. Press Exit to leave the OSD Menu.

NOTE: Once set, the correct password must be entered every time the projector is started.
Changing the Password

1. Press **Menu** to open the OSD Menu and go to: **SYSTEM > Security Settings > Change Password**.
3. Enter the old password.
   - If the password is correct, the message, ‘INPUT NEW PASSWORD’ will appear.
   - If the password is incorrect, a password error message will appear for 5 seconds followed by the message, ‘INPUT CURRENT PASSWORD’. You can try again or press **Exit** to cancel.
4. Enter a new password.
5. Confirm the new password by re-entering the new password.
6. To leave the OSD Menu, press **Exit**.
   
   **NOTE:** The digits being input will display as asterisks (*).

Disabling the Password Function

1. Press **Menu** to open the OSD Menu and go to: **SYSTEM > Security Settings > Power On Lock**.
2. Press **◄/►** to select **Off**.
3. The message, “Input Password” will appear. Enter the current password.
   - If the password is correct, the OSD Menu returns to the Password page with “Off” shown in the row of **Power On Lock**.
   - If the password is incorrect, a password error message will appear for 5 seconds followed by the message, ‘INPUT CURRENT PASSWORD’. You can try again or press **Exit** to cancel.

   **NOTE:** Please keep the old password, as you will need it to reactivate the password function.
Forgetting the Password

If the password function is activated, you will be asked to enter the six-digit password every time you turn on the projector. If you enter the wrong password, the password error message, as pictured to the right, will appear for 5 seconds, and the message ‘INPUT PASSWORD’ follows.

You can retry or if you do not remember, you can use the “Password Recall Procedure”.

**NOTE:** If you enter an incorrect password 5 times in succession, the projector will automatically shut down for a short time.

Password Recall Procedure

1. When the message ‘INPUT CURRENT PASSWORD’ appears, press and hold **Auto Sync** for 3 seconds. The projector will display a coded number on the screen.
2. Write down the number and turn off your projector.
3. Seek help from the local service center to decode the number. You may be required to provide proof of purchase documentation to verify that you are an authorized user of the projector.
Locking the Control Keys

With the control keys on the projector locked, you can prevent your settings from being changed accidentally (by children, for example).

**NOTE:** When the Panel Key Lock is On, no control keys on the projector will operate except Power.

1. Press Menu to open the OSD Menu and go to: SYSTEM > Panel Key Lock.
2. Press ▲/▼ to select On.
3. Select Yes and press Enter to confirm.
4. To release panel key lock, press and hold ► on the projector for 3 seconds.

**NOTE:** You can also use the remote control to enter the SYSTEM > Panel Key Lock menu and select Off.
Making Connections

This section guides you on how to connect the projector with other equipment.

Connecting to Power

1. Connect the power cord to the AC IN jack at the rear of the projector.
2. Plug the power cord into a power outlet.

**NOTE:** When installing the projector, incorporate a readily accessible disconnect device in the fixed wiring, or connect the power plug to an easily accessible outlet near the unit. If a fault should occur during operation of the projector, use the disconnect device to switch off the power supply, or disconnect the power plug.
Connecting to Video Sources

HDMI Connection
Connect one end of an HDMI cable to the HDMI port of your video device. Then connect the other end of the cable to the HDMI 1 or HDMI 2 port of your projector.
Connecting to Computer Sources

VGA Connection
Connect one end of a VGA cable to the VGA port of your computer. Then connect the other end of the cable to the **COMPUTER IN** port of your projector.

**NOTE:** Some notebooks do not turn on their external displays automatically when connected to a projector. You may have to adjust your notebook’s projection settings.

VGA Out Connection
After establishing the VGA Connection, connect one end of a VGA cable to the VGA port of your monitor. Then connect the other end of the cable to the **MONITOR OUT** port of your projector.
Connecting to Audio

The projector is equipped with speakers, however, you can also connect external speakers to the **AUDIO OUT** port of the projector.

**NOTE:** The audio output is controlled by the projector’s **Volume** and **Mute** settings.
Operation

Turning the Projector On/Off

Starting Up the Projector

1. Press the **Power** button to turn on the projector.
2. The lamp will light up, and a “**Power On/Off Ring Tone**” will play.
3. The Power Indicator Light stays green when the projector is On.

   **NOTE:**
   - If the projector is still hot from previous use, it will run the cooling fan for 90 seconds before activating the lamp.
   - To maintain lamp life, once you turn the projector On, wait at least five (5) minutes before turning it off.

4. Turn on all of the connected equipment, i.e. notebook, and the projector will start to search for an input source.

   **NOTE:** If the projector detects an input source, the Source Selection Bar will appear. If an input source is not detected, the message, ‘No Signal’ will appear.

First Time Activation

If the projector is activated for the first time, select your OSD language following the on-screen instructions.
Shutting Down the Projector

1. Press the Power or Off button and a confirmation message will appear to prompt you to press the Power or Off button a second time. Additionally you can press any other button to cancel.

   **NOTE:** If you do not respond in a few seconds after the first press, the message will disappear.

2. Once the cooling process finishes, a “Power On/Off Ring Tone” will play.

3. Disconnect the power cord from the power outlet if the projector will not be used for an extended period of time.

**NOTE:**

- To protect the lamp, the projector will not respond to commands during the cooling process.
- Do not unplug the power cord before the projector completely shuts down.
Selecting an Input Source

The projector can be connected to multiple devices at the same time. However, it can only display one full screen at a time.

If you want the projector to automatically search for the input source, ensure the **Quick Auto Search** function in the **SYSTEM** menu is **On**.

![Quick Auto Search Menu](image)

The **Input Source** can also be manually selected by pressing one of the source selection buttons on the remote control, or by cycling through the available input sources.

![Remote Control](image)

To manually select the input source do the following:

1. Press **Source**, and a source selection menu will appear.
2. Press ▲/▼ until your desired signal is selected and press **Enter**.
3. Once detected, the selected source information will be displayed on the screen for a few seconds.

**NOTE:** If there are multiple devices connected to the projector, repeat steps 1-2 to search for another source.
Adjusting the Projected Image

Adjusting the Projector’s Height and Projection Angle
The projector is equipped with one (1) adjuster foot. Adjusting the foot will change the projector’s height and the vertical projection angle. Carefully adjust the feet to fine tune the projected image’s position.

Auto-Adjusting the Image
Sometimes, you may need to improve the picture quality. To do this, press Auto Sync on the remote control. Within five (5) seconds, the built-in Intelligent Auto Adjustment function will re-adjust the Frequency and Clock values to provide the best picture quality.

Upon completion, the current source information will appear in the upper left corner for three (3) seconds.

NOTE: This function is only available when the PC D-Sub input source (analog RGB/COMPUTER IN) is selected.

Fine-Tuning the Image Size and Clarity
To adjust the projected image to the size that you need, rotate the Zoom Ring.

To improve the clarity of the image, rotate the Focus Ring.
Correcting Keystone
Keystoning refers to the situation where the projected image becomes a trapezoid due to angled projection. To correct this, besides adjusting the height of the projector, you may also:

1. Use the keystone keys on the projector or remote control to display the keystone page.
2. After the keystone page is displayed, press ▼ to correct keystoning at the top of the image. Press ▲ to correct keystoning at the bottom of the image.

Controllability of the Projected Image
By using the remote control, you can adjust the vertical lens shift by +/- 5%, which offers the convenience of not needing to physically move or interact with the projector. This is especially important when the projector is mounted to the ceiling.
Hiding the Image

In order to draw the audience’s full attention to the presenter, you can press Blank on the projector or remote control to hide the screen image. Press any key on the projector or remote control to restore the image.

**CAUTION:** Do not block the projection lens as this could cause the blocking object to become heated and deformed or even cause a fire.
Menu Functions

This section will introduce the On-Screen Display (OSD) Menu and its options.

General On-Screen Display (OSD) Menu Operation

**NOTE:** The OSD screenshots in this manual are for reference only and may differ from the actual design. Some of the following OSD settings may not be available. Please refer to the actual OSD of your projector.

The projector is equipped with an On-Screen Display (OSD) Menu for making various adjustments. It can be accessed by pressing **Menu** on the projector or remote control.

1. Press ◄/► to select a main menu. Then press **Enter** or use ▲/▼ to access the sub-menu list.

2. Press ▲/▼ to select the menu option. Then press **Enter** to display its sub-menu, or press ◄/► to adjust/select the setting.

**NOTE:** Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press **Enter**. Use ▲/▼ or ◄/► to adjust/select the setting.
### On-Screen Display (OSD) Menu Tree

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DISPLAY Menu

1. Press the **Menu** button to display the On-Screen Display (OSD) Menu.

2. Press **◅ ▷** to select the **DISPLAY** menu. Then press **Enter** or use **▲▼** to access the **DISPLAY** menu.

3. Press **▲▼** to select the menu option. Then press **Enter** to display its sub-menu, or press **◅ ▷** to adjust/select the setting.

   **NOTE:** Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press **Enter**. Use **▲▼** or **◅ ▷** to adjust/select the setting.
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| Aspect Ratio    | **Auto**  
Scales an image proportionally to fit the projector’s native resolution in its horizontal width. This is suitable for the incoming image which is neither in 4:3 nor 16:9 and you want to make most use of the screen without altering the image’s aspect ratio.  
**4:3**  
Scales an image so that it is displayed in the center of the screen with a 4:3 aspect ratio. This is most suitable for 4:3 images like computer monitors, standard definition TV, and 4:3 aspect DVD movies, as it displays them without aspect alteration.  
**16:9**  
Scales an image so that it is displayed in the center of the screen with a 16:9 aspect ratio. This is most suitable for images which are already in a 16:9 aspect, like high definition TV, as it displays them without aspect alteration.  
**16:10**  
Scales an image so that it is displayed in the center of the screen with a 16:10 aspect ratio. This is most suitable for images which are already in a 16:10 aspect, as it displays them without aspect alteration.  
**Native**  
Projects an image as its original resolution and resizes it to fit within the display area. For input signals with lower resolutions, the projected image will be displayed in its original size. |
| Keystone        | Adjusts the keystoning situation where the projected image becomes a trapezoid due to angled projection. |
| Lens Shift      | Provides flexibility when installing your projector. It allows you to shift the image up and down without image distortion by using the remote control. |
| Position        | Adjust the position of the projected image.  
**NOTE:**  
- This function is only available when a PC input signal is selected.  
- The adjustment range may vary under different timings. |
<table>
<thead>
<tr>
<th>Menu Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Phase</td>
<td>Adjusts the clock phase to reduce image distortion.</td>
</tr>
<tr>
<td></td>
<td><strong>NOTE:</strong> This function is only available when a PC input signal is selected.</td>
</tr>
<tr>
<td>H. Size</td>
<td>Adjusts the horizontal width of the image.</td>
</tr>
<tr>
<td></td>
<td><strong>NOTE:</strong> This function is only available when a PC input signal is selected.</td>
</tr>
<tr>
<td>Zoom</td>
<td>Magnifies the projected image and allows you to navigate the image.</td>
</tr>
<tr>
<td>OverScan</td>
<td>Adjusts the overscan rate from 0% to 5%.</td>
</tr>
<tr>
<td></td>
<td><strong>NOTE:</strong> This function is only available when a Composite Video or HDMI input signal is selected.</td>
</tr>
<tr>
<td>3X Fast Input</td>
<td>This function is favorable to frame rate reducing. Quick response time in native timing can be achieved. When enabled, the following settings will return to factory preset values: Aspect Ratio, Position, Zoom, OverScan.</td>
</tr>
<tr>
<td></td>
<td><strong>NOTE:</strong> This function is only available when a native timing input signal is selected.</td>
</tr>
</tbody>
</table>
IMAGE Menu

1. Press the Menu button to display the On-Screen Display (OSD) Menu.

2. Press ▼/▲ to select the IMAGE menu. Then press Enter or use ▲/▼ to access the IMAGE menu.

3. Press ▲/▼ to select the menu option. Then press Enter to display its sub-menu, or press ▼/▲ to adjust/select the setting.

   NOTE: Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press Enter. Use ▲/▼ or ▼/▲ to adjust/select the setting.
<table>
<thead>
<tr>
<th>Menu Option</th>
<th>Description</th>
</tr>
</thead>
</table>
| Color Mode  | Brightest
Maximizes the brightness of the projected image. This mode is suitable for environments where extra-high brightness is required, such as using the projector in well lit rooms.
Sports
Designed for viewing sports in well-lit environments.
Standard
Designed for normal circumstances in a daylight environment.
Gaming
Suitable for playing video games in a bright living room.
Movie
For playing colorful movies, video clips from digital cameras or DVs through the PC input for best viewing in a blackened (little light) environment.
User 1/User 2
Recalls the customized settings. After User 1/User 2 is selected, some of the sub-menus under the IMAGE menu can be adjusted, according to your selected input source. |
<p>| Brightness  | The higher the value, the brighter the image. Adjust this option so the black areas of the image appear just as black and details in the dark area are more visible. |
| Contrast    | Use this to set the peak white level after you have previously adjusted the Brightness setting. |</p>
<table>
<thead>
<tr>
<th>Menu Option</th>
<th>Description</th>
</tr>
</thead>
</table>
| Color Temp.   | **8000K**  
Images appear bluish white.  
**6500K**  
Images maintain a normal white appearance.  
**5500K**  
Images appear reddish white.  
To set a custom color temperature, you can further adjust the following items:  
**Red Gain/Green Gain/Blue Gain**  
Adjusts the Contrast levels of Red, Green, and Blue.  
**Red Offset/Green Offset/Blue Offset**  
Adjusts the Brightness levels of Red, Green, and Blue. |
| Advanced      | **Color**  
A lower setting produces less saturated colors. If the setting is too high, colors will be overpowering and may appear unrealistic.  
**Sharpness**  
A higher value will sharpen the image, while a lower value will soften the image.  
**Gamma**  
Gamma refers to the brightness level of the projector’s grayscale levels.  
**Brilliantcolor**  
This feature utilizes a new color-processing algorithm and system level enhancements to enable higher brightness while providing truer, more vibrant colors in the projected picture. It enables a greater than 50% brightness increase in mid-tone images, which are common in video and natural scenes, so the projector reproduces images in realistic and true colors. If you prefer images with that quality, select a level that suits your need. |
<table>
<thead>
<tr>
<th>Menu Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Advanced</td>
<td><strong>Noise Reduction</strong>&lt;br&gt;This function reduces electrical image noise caused by different media players. The higher the setting, the less the noise. (Not available when input signal is HDMI.)&lt;br&gt;<strong>Color Management</strong>&lt;br&gt;Only in permanent installations with controlled lighting levels such as boardrooms, lecture theaters, or home theaters, should color management be considered. Color management provides fine color control adjustment to allow for more accurate color reproduction. Select Primary Color first and adjust its range/values in Hue, Saturation and Gain.</td>
</tr>
<tr>
<td>Reset Color Settings</td>
<td>Returns current image settings to the factory preset values.</td>
</tr>
</tbody>
</table>
POWER MANAGEMENT Menu

1. Press the Menu button to display the On-Screen Display (OSD) Menu.
2. Press ↓/↑ to select the POWER MANAGEMENT menu. Then press Enter or use ▲/▼ to access the POWER MANAGEMENT menu.

3. Press ▲/▼ to select the menu option. Then press Enter to display its sub-menu, or press ↓/↑ to adjust/select the setting.

   **NOTE:** Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press Enter. Use ▲/▼ or ↓/↑ to adjust/select the setting.
<table>
<thead>
<tr>
<th>Menu Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Auto Power On</td>
<td><strong>Signal</strong>&lt;br&gt;Selecting VGA/HDMI allows the projector to turn on automatically once the VGA/HDMI signal is fed through the VGA/HDMI cable. You can also select All and the projector will turn on automatically upon receiving either a VGA or HDMI signal.&lt;br&gt;&lt;br&gt;<strong>CEC</strong>&lt;br&gt;This projector supports CEC (Consumer Electronics Control) function for synchronized power on/off operation via HDMI connection. That is, if a device that also supports CEC function is connected to the HDMI input of the projector, when the projector’s power is turned off, the power of the connected device will also be turned off automatically. When the power of the connected device is turned on, the projector’s power will be turned on automatically.&lt;br&gt;<strong>NOTE:</strong>&lt;br&gt;- In order for the CEC function to work properly, make sure that the device is correctly connected to the HDMI input of the projector via an HDMI cable, and its CEC function is turned on.&lt;br&gt;- Depending on the connected device, the CEC function may not work.</td>
</tr>
<tr>
<td>Direct Power On</td>
<td>Allows the projector to turn on automatically once power is fed through the power cord.</td>
</tr>
<tr>
<td>Smart Energy</td>
<td><strong>Auto Power Off</strong>&lt;br&gt;Allows the projector to turn off automatically after a set period of time once no input source is detected to prevent unnecessary waste of lamp life.&lt;br&gt;&lt;br&gt;<strong>Sleep Timer</strong>&lt;br&gt;Allows the projector to turn off automatically after a set period of time to prevent unnecessary waste of lamp life.&lt;br&gt;&lt;br&gt;<strong>Power Saving</strong>&lt;br&gt;Lowers power consumption if no input source is detected. When Enable is selected, the projector lamp mode will change to SuperEco+ mode after no signal is detected for five (5) minutes. This will also help prevent any unnecessary waste of lamp life.</td>
</tr>
<tr>
<td>Menu Option</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
</tbody>
</table>
| Standby Settings   | The functions below are available in standby mode (plugged in, but not turned on).  
  **VGA Loop Through**  
  When selecting On, the projector outputs the signal received only from COMPUTER IN.  
  **Audio Pass Through**  
  When selecting On, the projector outputs an audio signal when the Audio In and Audio Out sockets are correctly connected to a proper device. |
| Quick Power Off    | **Enable**  
  The projector will not enter the cooling process after being shut down.  
  **Disable**  
  The projector will enter the normal cooling process after being shut down.  
  **NOTE:** If you attempt to restart the projector right after it’s been turned off, it may not be turned on successfully and will rerun its cooling procedure. |
| USB A Power        | When On, the USB Type A port can supply power, and the Control Method will automatically switch to RS-232.                                                                                                    |
BASIC Menu

1. Press the **Menu** button to display the On-Screen Display (OSD) Menu.
2. Press ▲/▼ to select the **BASIC** menu. Then press **Enter** or use ▲/▼ to access the **BASIC** menu.

3. Press ▲/▼ to select the menu option. Then press **Enter** to display its sub-menu, or press ▼/▲ to adjust/select the setting.

   **NOTE:** Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press **Enter**. Use ▲/▼ or ▼/▲ to adjust/select the setting.

<table>
<thead>
<tr>
<th>Menu Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Audio Settings</td>
<td><strong>Mute</strong>&lt;br&gt;Select On to temporarily turn off the projector’s internal speaker or the volume being output from the audio output jack.&lt;br&gt;<strong>Audio Volume</strong>&lt;br&gt;Adjusts the volume level of the projector’s internal speaker or the volume being output from the audio output jack.&lt;br&gt;<strong>Power On/Off Ring Tone</strong>&lt;br&gt;Turns on/off the ring tone during the starting up and shutting down process.</td>
</tr>
<tr>
<td>Menu Option</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Presentation Timer</td>
<td>Presentation timer can indicate the presentation time on the screen to help you achieve better time management when giving presentations.</td>
</tr>
<tr>
<td>Timer Period</td>
<td>Sets the time period. If the timer is already on, the timer will restart whenever the Timer Period is reset.</td>
</tr>
<tr>
<td>Timer Display</td>
<td>Allows you to decide if you want the timer to show up on the screen for one of the following time periods:</td>
</tr>
<tr>
<td></td>
<td>» Always: Displays the timer on screen throughout the presentation time.</td>
</tr>
<tr>
<td></td>
<td>» 1 min/2 min/3 min: Displays the timer on screen in the last 1/2/3 minute(s).</td>
</tr>
<tr>
<td></td>
<td>» Never: Hides the timer throughout the presentation time.</td>
</tr>
<tr>
<td>Timer Position</td>
<td>Sets the timer position.</td>
</tr>
<tr>
<td>Timer Counting Direction</td>
<td>Sets your desired counting direction between:</td>
</tr>
<tr>
<td></td>
<td>» Count Down: Decreases from the preset time to 0.</td>
</tr>
<tr>
<td></td>
<td>» Count Up: Increases from 0 to the preset time.</td>
</tr>
<tr>
<td>Sound Reminder</td>
<td>Allows you to decide if you want to activate a sound reminder. Once enabled, a double beep sound will be heard at the last 30 seconds of counting down/up, and a triple beep sound will be produced when the timer is up.</td>
</tr>
<tr>
<td>Start Counting/Off</td>
<td>Select Start Counting to activate the timer. Select Off to cancel it.</td>
</tr>
<tr>
<td>Pattern</td>
<td>Helps adjust the image size and focus, and checks for distortion in the projected image.</td>
</tr>
<tr>
<td>Blank Timer</td>
<td>Allows the projector to return the image automatically after a period of time when there is no action taken on the blank screen. To display the blank screen, press Blank on the projector or remote control.</td>
</tr>
<tr>
<td></td>
<td><strong>NOTE:</strong> Do not block the projection lens as this could cause the blocking object to become heated and deformed or even cause a fire.</td>
</tr>
<tr>
<td>Message</td>
<td>Sets reminder messages, i.e. “Blank” message, On or Off.</td>
</tr>
<tr>
<td>Splash Screen</td>
<td>Selects which logo screen will appear during projector start-up.</td>
</tr>
</tbody>
</table>
ADVANCED Menu

1. Press the **Menu** button to display the On-Screen Display (OSD) Menu.
2. Press **\(\downarrow/\uparrow\)** to select the **ADVANCED** menu. Then press **Enter** or use **\(\wedge/\vee\)** to access the **ADVANCED** menu.

3. Press **\(\wedge/\vee\)** to select the menu option. Then press **Enter** to display its sub-menu, or press **\(\Leftarrow/\Rightarrow\)** to adjust/select the setting.

   **NOTE:** Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press **Enter**. Use **\(\wedge/\vee\)** or **\(\Leftarrow/\Rightarrow\)** to adjust/select the setting.
<table>
<thead>
<tr>
<th>Menu Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>3D Settings</strong></td>
<td>This projector features a 3D function which enables you to enjoy 3D movies, videos, and sporting events in a more realistic way by presenting the depth of the images. You need to wear a pair of 3D glasses to view 3D images.</td>
</tr>
<tr>
<td><strong>3D Sync</strong></td>
<td>The default setting is Auto and the projector automatically chooses an appropriate 3D format when detecting 3D contents. If the projector cannot recognize the 3D format, choose a 3D mode.</td>
</tr>
<tr>
<td><strong>3D Sync Invert</strong></td>
<td>When you discover the inversion of the image depth, enable this function to correct the problem.</td>
</tr>
<tr>
<td><strong>Save 3D Settings</strong></td>
<td>Saves current 3D settings. 3D settings will automatically be applied if the same resolution and input source are selected.</td>
</tr>
<tr>
<td></td>
<td><strong>NOTE:</strong> When the 3D Sync function is on:</td>
</tr>
<tr>
<td></td>
<td>• The brightness level of the projected image will decrease.</td>
</tr>
<tr>
<td></td>
<td>• The Color Mode, Lamp Mode, Zoom, and OverScan cannot be adjusted.</td>
</tr>
<tr>
<td><strong>HDMI Settings</strong></td>
<td><strong>HDMI Format</strong> Select a suitable color space according to the color space setting of the output device connected.</td>
</tr>
<tr>
<td></td>
<td>» Auto: Sets the projector to detect the color space setting of the input signal automatically.</td>
</tr>
<tr>
<td></td>
<td>» RGB: Sets the color space as RGB.</td>
</tr>
<tr>
<td></td>
<td>» YUV: Sets the color space as YUV.</td>
</tr>
<tr>
<td><strong>HDMI Range</strong></td>
<td>Select a suitable HDMI color range according to the color range setting of the output device connected.</td>
</tr>
<tr>
<td></td>
<td>» Auto: Sets the projector to detect the HDMI range of the input signal automatically.</td>
</tr>
<tr>
<td></td>
<td>» Enhanced: Sets the HDMI color range as 0 - 255.</td>
</tr>
<tr>
<td></td>
<td>» Normal: Sets the HDMI color range as 16 - 235.</td>
</tr>
<tr>
<td>Menu Option</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Lamp Settings</td>
<td><strong>Lamp Mode</strong></td>
</tr>
<tr>
<td></td>
<td>» Normal: Provides full lamp brightness.</td>
</tr>
<tr>
<td></td>
<td>» Eco: Reduces lamp power consumption by 20% and lowers brightness to extend the lamp life and decreases the fan noise.</td>
</tr>
<tr>
<td></td>
<td>» Dynamic Eco: Reduces lamp power consumption by up to 30% depending on the content brightness level.</td>
</tr>
<tr>
<td></td>
<td>» SuperEco+: Reduces lamp power consumption by 60% and lowers brightness to extend the lamp life and decreases the fan noise.</td>
</tr>
<tr>
<td></td>
<td><strong>NOTE:</strong> To control the lamp temperature, Eco Mode will be switched on for 10 minutes in every 4 hours when the Lamp Mode is set as SuperEco+.</td>
</tr>
<tr>
<td></td>
<td><strong>NOTE:</strong> Color Mode, Color Temp. and Reset Color Settings will not be available when the Lamp Mode is set as SuperEco+.</td>
</tr>
<tr>
<td></td>
<td><strong>Reset Lamp Hours</strong></td>
</tr>
<tr>
<td></td>
<td>Resets the lamp timer after new lamp is installed. For changing the lamp, please contact qualified service personnel.</td>
</tr>
<tr>
<td></td>
<td><strong>Lamp Hours Information</strong></td>
</tr>
<tr>
<td></td>
<td>» Lamp Usage Time: Displays the number of hours the lamp has been used.</td>
</tr>
<tr>
<td></td>
<td>» Equivalent Lamp Hour: Displays the overall lamp life. The method of calculating the equivalent light source hour is as follows:</td>
</tr>
<tr>
<td></td>
<td>Total (equivalent) Lamp Hour = 4 \times (\text{hours used in Normal mode}) + 2 \times (\text{hours used in Eco mode}) + 1.67 \times (\text{hours used in Dynamic Eco mode}) + 1 \times (\text{hours used in SuperEco+ mode})</td>
</tr>
<tr>
<td>Reset Settings</td>
<td>Returns all settings to the factory preset values. When using Reset Settings, the following settings will still remain: Zoom, Keystone, Lens Shift, Language, Projector Position, High Altitude Mode, Security Settings, Remote Control Code, and Baud Rate.</td>
</tr>
</tbody>
</table>
SYSTEM Menu

1. Press the Menu button to display the On-Screen Display (OSD) Menu.
2. Press ‹/› to select the SYSTEM menu. Then press Enter or use ▲/▼ to access the SYSTEM menu.

3. Press ▲/▼ to select the menu option. Then press Enter to display its sub-menu, or press ‹/› to adjust/select the setting.

   **NOTE:** Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press Enter. Use ▲/▼ or ‹/› to adjust/select the setting.

<table>
<thead>
<tr>
<th>Menu Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Language</td>
<td>Sets the language for the On-Screen Display (OSD) Menu.</td>
</tr>
<tr>
<td>Projector Position</td>
<td>Selects a proper position for the projector.</td>
</tr>
<tr>
<td>Menu Settings</td>
<td><strong>Menu Display Time</strong> &lt;br&gt;Sets the length of time the OSD Menu will remain active after your last interaction. &lt;br&gt;<strong>Menu Position</strong> &lt;br&gt;Sets the OSD Menu’s position.</td>
</tr>
<tr>
<td>Menu Option</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>High Altitude Mode</td>
<td>We recommend you use the High Altitude Mode when your environment is between 1,500 m to 3,000 m above sea level, and ambient temperature is between 5°C–25°C.</td>
</tr>
<tr>
<td></td>
<td><strong>NOTE:</strong></td>
</tr>
<tr>
<td></td>
<td>• Do not use High Altitude Mode if your environment is between 0 to 1,499 m, and the temperature is between 5°C to 35°C. If used, the projector will become over cooled.</td>
</tr>
<tr>
<td></td>
<td>• Using “High Altitude Mode” may cause more operating noise, as the fan speed will be increased to improve cooling and performance.</td>
</tr>
<tr>
<td>Quick Auto Search</td>
<td>Allows the projector to automatically search for the signals.</td>
</tr>
<tr>
<td>Security Settings</td>
<td>See “Using the Password Function” on page 20.</td>
</tr>
<tr>
<td>Panel Key Lock</td>
<td>Locks the control keys on the projector.</td>
</tr>
<tr>
<td>Remote Control Code</td>
<td>Sets the remote control code for this projector (between 1~8). When multiple adjacent projectors are in operation at the same time, switching the codes can prevent interference from other remote controls. After the remote control code is set, switch to the same ID for the remote control to control this projector.</td>
</tr>
<tr>
<td></td>
<td>To switch the code for the remote control, press <strong>ID set</strong> and the number button corresponding to the remote control code together for 5 seconds or more. The initial code is set to 1.</td>
</tr>
<tr>
<td></td>
<td>When the code is switched to 8, the remote control can control every projector.</td>
</tr>
<tr>
<td></td>
<td><strong>NOTE:</strong> If different codes are set on the projector and remote control, there will be no response from the remote control. When that happens, a message will display to remind you to switch the code for the remote control.</td>
</tr>
<tr>
<td>Control Method</td>
<td>Allows you to select a preferred control port: through the RS-232 port or the USB port. When selecting USB, USB A Power will be switched to Off automatically.</td>
</tr>
<tr>
<td>Baud Rate</td>
<td>Selects a baud rate that is identical with your computer’s so that you can connect the projector using a suitable RS-232 cable and control the projector with RS-232 commands.</td>
</tr>
</tbody>
</table>
INFORMATION Menu

1. Press the Menu button to display the On-Screen Display (OSD) Menu.
2. Press ◀/▶ to select the INFORMATION menu and display its contents.

<table>
<thead>
<tr>
<th>Menu Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Source</td>
<td>Shows the current input source.</td>
</tr>
<tr>
<td>Color Mode</td>
<td>Shows the selected mode in the IMAGE menu.</td>
</tr>
<tr>
<td>Resolution</td>
<td>Shows the native resolution of the input source.</td>
</tr>
<tr>
<td>Color System</td>
<td>Shows input system format.</td>
</tr>
<tr>
<td>Firmware Version</td>
<td>Shows the current firmware version.</td>
</tr>
<tr>
<td>3X Fast Input</td>
<td>Shows whether the function is activated or not.</td>
</tr>
<tr>
<td>S/N</td>
<td>Shows the serial number for this projector.</td>
</tr>
</tbody>
</table>
## Specifications

<table>
<thead>
<tr>
<th>Item</th>
<th>Category</th>
<th>Specifications</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Projector</strong></td>
<td>Type</td>
<td>DLP Lamp</td>
</tr>
<tr>
<td>Display Size</td>
<td></td>
<td>60”<del>300” (W: 1.49</del>7.45, T:1.94~9.69)</td>
</tr>
<tr>
<td>Brightness (Lumens)</td>
<td></td>
<td>3,500 ANSI</td>
</tr>
<tr>
<td>Throw Ratio</td>
<td></td>
<td>1.127~1.46 (95”±3%@2.36m)</td>
</tr>
<tr>
<td>Lens</td>
<td></td>
<td>1.3x±2% Optical Zoom</td>
</tr>
<tr>
<td>Lamp Type</td>
<td></td>
<td>OSRAM P-VIP 203/0.8 E30.5</td>
</tr>
<tr>
<td>Display System</td>
<td></td>
<td>1-CHIP DMD</td>
</tr>
<tr>
<td><strong>Input Signal</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>VGA</td>
<td></td>
<td>( f_h: 15K\sim102KHz, f_v:48\sim120Hz, ) Pixel rate: 170MHz</td>
</tr>
<tr>
<td>HDMI</td>
<td></td>
<td>( f_h: 15K\sim102KHz, f_v:23\sim120Hz, ) Pixel rate: 170MHz</td>
</tr>
<tr>
<td><strong>Resolution</strong></td>
<td></td>
<td>1920 x 1080</td>
</tr>
<tr>
<td><strong>Power Adapter</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Input Voltage</td>
<td></td>
<td>AC 100-240V, 50/60 Hz (auto switch)</td>
</tr>
<tr>
<td><strong>Operating conditions</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Temperature</td>
<td></td>
<td>0°C to 40°C (32°F to 104°F)</td>
</tr>
<tr>
<td>Humidity</td>
<td></td>
<td>0% to 90% (non-condensing)</td>
</tr>
<tr>
<td>Altitude</td>
<td></td>
<td>0 to 1,499 m at 5°C to 35°C 1,500 to 3,000 m at 5°C to 25°C</td>
</tr>
<tr>
<td><strong>Storage conditions</strong></td>
<td></td>
<td></td>
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<td>Altitude</td>
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<td><strong>Dimensions</strong></td>
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<td>&lt; 0.5W (Standby)</td>
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1 Please use the power adapter from ViewSonic® or an authorized source only.
2 The test condition follows EEI standards.
Projector Dimensions
312 mm (W) x 108 mm (H) x 222 mm (D)

Timing Chart
Analog RGB

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**HDMI (Video)**

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## IR Control Table

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### RS-232 Command Table

#### Pin Assignment

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<th>Pin</th>
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#### Interface

**RS-232 Protocol**

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<tr>
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<td>Parity Check</td>
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<td>Stop Bit</td>
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#### Command Table

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<td>Power</td>
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<td>0x06 0x14 0x00 0x04 0x00 0x34 0x11 0x00 0x00 0x05D</td>
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<td>Power</td>
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<td>ON/OFF</td>
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<td>Reset Color Settings</td>
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<td>Action</td>
<td>Command</td>
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<tr>
<td>Vertical position</td>
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<tr>
<td>Vertical position</td>
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<td>Color temperature</td>
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<td>Color temperature-Red gain</td>
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Glossary
This section describes the standard glossary of terms used in projector models. All terms are listed in alphabetical order.

**NOTE:** Some terms may not be applicable to your projector.

**A**

**Aspect Ratio**
Refers to the ratio of the image width to the image height.

**Auto Sync**
Built-in intelligent auto adjustment function that will re-adjust the frequency and clock values to provide the best picture quality.

**B**

**Blank**
Temporarily hide the screen image to maintain audience focus when necessary.

**Brightest Mode**
Maximizes the brightness of the projected image. This mode is ideal for environments where extra-high brightness is required, such as using the projector in well lit rooms.

**Brightness**
Adjusts brightness levels of the screen image.

**C**

**CEC (Consumer Electronics Control)**
Synchronizes power on/off operation via HDMI connection. That is, if a device that also supports CEC function is connected to the HDMI input of the projector, when the projector’s power is turned off, the power of the connected device will also be turned off automatically. When the power of the connected device is turned on, the projector’s power will be turned on automatically.

**Color**
Adjusts the color saturation.

**Color Mode**
The projector is preset with several predefined color modes to suit operating, environmental, and input source needs.
C **Color Temp.**
Allows users to select specific color temperature settings to further customize their viewing experience.

<table>
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<tr>
<th>Projector Default</th>
<th>Projector Original Status</th>
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<tbody>
<tr>
<td>8000K</td>
<td>Images appear bluish white.</td>
</tr>
<tr>
<td>6500K</td>
<td>Default color temperature. Images maintain a normal white appearance. Recommended for general use.</td>
</tr>
<tr>
<td>5500K</td>
<td>Images appear reddish white.</td>
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</table>

**Contrast**
Adjusts the difference between the image background (black level) and the foreground (white level).

**Focus Ring**
Manually improve the clarity of the projected image.

**Gamma**
Allows the user to manually select the greyscale curve of the projector.

**HDMI Range**
Allows the user to select HDMI greyscale range between 0~255 (Enhanced Range), 16~235 (Normal Range) or Auto by the signal type detected.

**High Altitude Mode**
Optional mode for users who live in an environment between 1,500 m and 3,000 m above sea level, and the temperature is between 5° C and 25° C. Activating it will improve projector cooling and performance.

**INFORMATION**
Displays the timing mode (video signal input), the projector model number, the serial number, and the ViewSonic® website URL.

**Input Select**
Toggles between the various input options that are available for the projector.

**Keystone**
The distortion of an image caused by projecting it onto an angled surface. It can be adjusted vertically via the [ Keystone Keys.](#)
Lamp Settings
The projector’s lamp information and settings can be viewed and adjusted by viewing the “Lamp Hours Information” or adjusting the “Lamp Mode”.

Lens Shift
The projector’s lens can be shifted vertically by adjusting the “Lens Shift” menu.

Movie Mode
A Color Mode appropriate for playing colorful movies, video clips from digital cameras, or DVs through the PC input. Best for a low light environment.

OverScan
Refers to a cropped image on your monitor’s screen. A setting on your monitor zooms in on movie content, so that you cannot see the outermost edges of the film.

Pattern
Projects a grid to be used for image adjustment and fine-tuning.

Projector Position
The projected image can be adjusted based on the installation location of the projector, i.e. ceiling or rear projection installation.

RS-232
A standard code for serial communication transmission of data, used for connection to other devices or controller via serial port or LAN port.

Sharpness
Adjusts the picture quality.

Standard Mode
A Color Mode that is designed for normal viewing circumstances in a daylight environment.

Zoom Ring
Manually adjust the size of the projected image.
Troubleshooting

Common Problems

This section describes some common problems that you may experience when using the projector.

<table>
<thead>
<tr>
<th>Problem</th>
<th>Possible Solutions</th>
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<tr>
<td>The projector does not turn on</td>
<td>• Ensure the power cord is properly attached to the projector and to the power outlet.</td>
</tr>
<tr>
<td></td>
<td>• If the cooling process has not completed, please wait until it has finished then try to turn on the projector again.</td>
</tr>
<tr>
<td></td>
<td>• If the above does not work, try another power outlet or another electrical device with the same power outlet.</td>
</tr>
<tr>
<td>There is no picture</td>
<td>• Ensure the video source cable is connected properly, and that the video source is turned on.</td>
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<tr>
<td></td>
<td>• If the input source is not selected automatically, select the correct source with the <strong>Source</strong> key on either the projector or the remote control.</td>
</tr>
<tr>
<td>The image is blurred</td>
<td>• Adjusting the <strong>Focus Ring</strong> will help correctly focus the projection lens.</td>
</tr>
<tr>
<td></td>
<td>• Ensure the projector and screen are aligned properly. If necessary, adjust the height of the projector as well as the projection angle and direction.</td>
</tr>
<tr>
<td>The remote control does not work</td>
<td>• Ensure there are no obstacles between the remote control and projector; and that they are within 8 m (26 ft) of each other.</td>
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<tr>
<td></td>
<td>• The batteries may be out of power, please check and replace if necessary.</td>
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</table>
## LED Indicators

<table>
<thead>
<tr>
<th>Light</th>
<th>Status and Description</th>
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### Power

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### Lamp

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### Heating/Cooling

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<td>Red</td>
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<tr>
<td>Off</td>
<td>Green</td>
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</table>
Maintenance

General Precautions
- Make sure the Projector is turned off and the power cable is unplugged from the power outlet.
- Never remove any parts from the Projector. Contact ViewSonic® or a reseller when any part of the Projector needs replacing.
- Never spray or pour any liquid directly onto the case.
- Handle the Projector with care, as a darker-colored projector, if scuffed, may show marks more clearly than a lighter-colored projector.

Cleaning the Lens
- Use a canister of compressed air to remove dust.
- If the lens is still not clean, use lens-cleaning paper or moisten a soft cloth with lens cleaner and gently wipe the surface.

CAUTION: Never rub the lens with abrasive materials.

Cleaning the Case
- Use a soft, lint-free, dry cloth to remove dirt or dust.
- If the case is still not clean, apply a small amount of non-ammonia, non-alcohol based, mild non-abrasive detergent onto a clean, soft, lint-free cloth, then wipe the surface.

CAUTION: Never use wax, alcohol, benzene, thinner, or other chemical detergents.

Storing the Projector
If you intend to store the Projector for an extended period of time:
- Ensure the temperature and humidity of the storage area are within the recommend range.
- Retract the adjuster foot completely.
- Remove the batteries from the Remote Control.
- Pack the Projector in its original packaging or equivalent.

Disclaimer
- ViewSonic® does not recommend the use of any ammonia or alcohol-based cleaners on the lens or case. Some chemical cleaners have been reported to damage the lens and/or case of the projector.
- ViewSonic® will not be liable for damage resulting from use of any ammonia or alcohol-based cleaners.
Lamp Information

This section will provide a better understanding of your projector’s lamp.

Lamp Hour
When the projector is being used, the duration (in hours) of lamp usage is automatically calculated by the built-in timer.

To obtain the lamp hour information:
1. Press Menu to open the OSD Menu and go to: Advanced > Lamp Settings > Lamp Hours Information.
2. Press Enter and the Lamp Hours Information page will appear:
3. Press Exit to leave the menu.

Extending Lamp Life
To prolong lamp life, you can adjust the following settings in the OSD Menu.

Setting Lamp Mode
Setting the projector in Eco, Dynamic Eco, or SuperEco+ mode reduces system noise, power consumption, and extends the lamps operational life.

<table>
<thead>
<tr>
<th>Lamp Mode</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Normal</td>
<td>Provides full lamp brightness.</td>
</tr>
<tr>
<td>Eco</td>
<td>Reduces lamp power consumption by 20% and lowers brightness, and decreases fan noise.</td>
</tr>
<tr>
<td>Dynamic Eco</td>
<td>Reduces lamp power consumption by up to 30% depending on the content's brightness level.</td>
</tr>
<tr>
<td>SuperEco+</td>
<td>Reduces lamp power consumption by 60% and lowers brightness to extend the lamp life and decreases the fan noise.</td>
</tr>
</tbody>
</table>

To set the Lamp Mode, open the OSD Menu and go to: Advanced > Lamp Settings > Lamp Mode and press ◀/▶ to select and press Enter.

Setting Auto Power Off
This allows the projector to turn off automatically after a set period of time once no input source is detected.

Open the OSD Menu and go to: POWER MANAGEMENT > Smart Energy > Auto Power Off and press ◀/▶ to disable or adjust the time.
Lamp Replacement Timing
When the **Lamp Indicator Light** lights up, please install a new lamp or consult your dealer.

**CAUTION:** An old lamp may cause a malfunction in the projector and in some instances the lamp may explode.

Replacing the Lamp
It is recommended to turn the power off and disconnect the projector from the power outlet, and contact a qualified service personnel for lamp replacement.
Regulatory and Service Information

Compliance Information
This section addresses all connected requirements and statements regarding regulations. Confirmed corresponding applications shall refer to nameplate labels and relevant markings on the unit.

FCC Compliance Statement
This device complies with part 15 of FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

WARNING: You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

Industry Canada Statement
CAN ICES-3 (B)/NMB-3(B)

CE Conformity for European Countries
The device complies with the EMC Directive 2014/30/EU and Low Voltage Directive 2014/35/EU.
The following information is only for EU-member states:
The mark shown to the right is in compliance with the Waste Electrical and Electronic Equipment Directive 2012/19/EU (WEEE). The mark indicates the requirement NOT to dispose of the equipment as unsorted municipal waste, but use the return and collection systems according to local law.

**Declaration of RoHS2 Compliance**
This product has been designed and manufactured in compliance with Directive 2011/65/EU of the European Parliament and the Council on restriction of the use of certain hazardous substances in electrical and electronic equipment (RoHS2 Directive) and is deemed to comply with the maximum concentration values issued by the European Technical Adaptation Committee (TAC) as shown below:

<table>
<thead>
<tr>
<th>Substance</th>
<th>Proposed Maximum Concentration</th>
<th>Actual Concentration</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cadmium (Cd)</td>
<td>0.01%</td>
<td>&lt; 0.01%</td>
</tr>
<tr>
<td>Lead (Pb)</td>
<td>0.1%</td>
<td>&lt; 0.1%</td>
</tr>
<tr>
<td>Mercury (Hg)</td>
<td>0.1%</td>
<td>&lt; 0.1%</td>
</tr>
<tr>
<td>Hexavalent Chromium (Cr6+)</td>
<td>0.1%</td>
<td>&lt; 0.1%</td>
</tr>
<tr>
<td>Polybrominated biphenyls (PBB)</td>
<td>0.1%</td>
<td>&lt; 0.1%</td>
</tr>
<tr>
<td>Polybrominated diphenyl esters (PBDE)</td>
<td>0.1%</td>
<td>&lt; 0.1%</td>
</tr>
<tr>
<td>Bis(2-Ethylhexyl) phthalate (DEHP)</td>
<td>0.1%</td>
<td>&lt; 0.1%</td>
</tr>
<tr>
<td>Benzy1 butyl phthalate (BBP)</td>
<td>0.1%</td>
<td>&lt; 0.1%</td>
</tr>
<tr>
<td>Dibutyl phthalate (DBP)</td>
<td>0.1%</td>
<td>&lt; 0.1%</td>
</tr>
<tr>
<td>Diisobutyl phthalate (DIBP)</td>
<td>0.1%</td>
<td>&lt; 0.1%</td>
</tr>
</tbody>
</table>

Certain components of products as stated above are exempted under the Annex III of the RoHS2 Directives as noted below:

- Mercury in cold cathode fluorescent lamps and external electrode fluorescent lamps (CCFL and EEFL) for special purposes not exceeding (per lamp):
  - Short length (500 mm): maximum 3.5 mg per lamp.
  - Medium length (> 500 mm and 1,500 mm): maximum 5 mg per lamp.
  - Long length (> 1,500 mm): maximum 13 mg per lamp.
- Lead in glass of cathode ray tubes.
- Lead in glass of fluorescent tubes not exceeding 0.2% by weight.
- Lead as an alloying element in aluminum containing up to 0.4% lead by weight.
- Copper alloy containing up to 4% lead by weight.
- Lead in high melting temperature type solders (i.e. lead-based alloys containing 85% by weight or more lead).
- Electrical and electronic components containing lead in a glass or ceramic other than dielectric ceramic in capacitors, e.g. piezoelectronic devices, or in a glass or ceramic matrix compound.
Indian Restriction of Hazardous Substances
Restriction on Hazardous Substances statement (India). This product complies with the “India E-waste Rule 2011” and prohibits use of lead, mercury, hexavalent chromium, polybrominated biphenyls or polybrominated diphenyl ethers in concentrations exceeding 0.1 weight % and 0.01 weight % for cadmium, except for the exemptions set in Schedule 2 of the Rule.

Product Disposal at End of Product Life
ViewSonic® respects the environment and is committed to working and living green. Thank you for being part of Smarter, Greener Computing. Please visit the ViewSonic® website to learn more.

USA & Canada:
http://www.viewsonic.com/company/green/recycle-program/

Europe:
http://www.viewsoniceurope.com/uk/support/recycling-information/
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Disclaimer: ViewSonic® Corporation shall not be liable for technical or editorial errors or omissions contained herein; nor for incidental or consequential damages resulting from furnishing this material, or the performance or use of this product.

In the interest of continuing product improvement, ViewSonic® Corporation reserves the right to change product specifications without notice. Information in this document may change without notice.

No part of this document may be copied, reproduced, or transmitted by any means, for any purpose without prior written permission from ViewSonic® Corporation.
Customer Service
For technical support or product service, see the table below or contact your reseller.

**NOTE:** You will need the product’s serial number.

<table>
<thead>
<tr>
<th>Country/Region</th>
<th>Website</th>
<th>Country/Region</th>
<th>Website</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Asia Pacific &amp; Africa</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hong Kong (English)</td>
<td><a href="http://www.viewsonic.com/hk-en/">www.viewsonic.com/hk-en/</a></td>
<td>India</td>
<td><a href="http://www.viewsonic.com/in/">www.viewsonic.com/in/</a></td>
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<tr>
<td>Indonesia</td>
<td><a href="http://www.viewsonic.com/id/">www.viewsonic.com/id/</a></td>
<td>Israel</td>
<td><a href="http://www.viewsonic.com/il/">www.viewsonic.com/il/</a></td>
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<tr>
<td>日本 (Japan)</td>
<td><a href="http://www.viewsonic.com/jp/">www.viewsonic.com/jp/</a></td>
<td>Korea</td>
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<tr>
<td>New Zealand</td>
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<td>臺灣 (Taiwan)</td>
<td><a href="http://www.viewsonic.com/tw/">www.viewsonic.com/tw/</a></td>
<td>ประเทศไทย</td>
<td><a href="http://www.viewsonic.com/th/">www.viewsonic.com/th/</a></td>
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<tr>
<td><strong>Americas</strong></td>
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<td><strong>Europe</strong></td>
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<td>France</td>
<td><a href="http://www.viewsonic.com/fr/">www.viewsonic.com/fr/</a></td>
</tr>
<tr>
<td>United Kingdom</td>
<td><a href="http://www.viewsonic.com/uk/">www.viewsonic.com/uk/</a></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Limited Warranty
ViewSonic® Projector

What the warranty covers:
ViewSonic warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components.

Limited Three (3) year General Warranty
Subject to the more limited one (1) year warranty set out below, North and South America: Three (3) years warranty for all parts excluding the lamp, three (3) years for labor, and one (1) year for the original lamp from the date of the first consumer purchase.
Other regions or countries: Please check with your local dealer or local ViewSonic office for the warranty information.

Limited One (1) year Heavy Usage Warranty:
Under heavy usage settings, where a projector’s use includes more than fourteen (14) hours average daily usage, North and South America: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase; Europe: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase.
Other regions or countries: Please check with your local dealer or local ViewSonic office for the warranty information.
Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer’s installed lamp only. All accessory lamps purchased separately are warranted for 90 days.

Who the warranty protects:
This warranty is valid only for the first consumer purchaser.
What the warranty does not cover:
1. Any product on which the serial number has been defaced, modified or removed.
2. Damage, deterioration, failure, or malfunction resulting from:
   a. Accident, abuse, misuse, neglect, fire, water, lightning, or other acts of nature, improper maintenance, unauthorized product modification, or failure to follow instructions supplied with the product.
   b. Operation outside of product specifications.
   c. Operation of the product for other than the normal intended use or not under normal conditions.
   d. Repair or attempted repair by anyone not authorized by ViewSonic.
   e. Any damage of the product due to shipment.
   f. Removal or installation of the product.
   g. Causes external to the product, such as electric power fluctuations or failure.
   h. Use of supplies or parts not meeting ViewSonic’s specifications.
   i. Normal wear and tear.
   j. Any other cause which does not relate to a product defect.
3. Removal, installation, and set-up service charges.

How to get service:
1. For information about receiving service under warranty, contact ViewSonic Customer Support (please refer to “Customer Support” page). You will need to provide your product’s serial number.
2. To obtain warranted service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
3. Take or ship the product freight prepaid in the original container to an authorized ViewSonic service center or ViewSonic.
4. For additional information or the name of the nearest ViewSonic service center, contact ViewSonic.

Limitation of implied warranties:
There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.
Exclusion of damages:
ViewSonic’s liability is limited to the cost of repair or replacement of the product. ViewSonic shall not be liable for:

1. Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
2. Any other damages, whether incidental, consequential or otherwise.
3. Any claim against the customer by any other party.

Effect of local law:
This warranty gives you specific legal rights, and you may also have other rights which vary from local authority. Some local governances do not allow limitations on implied warranties and/or do not allow the exclusion of incidental or consequential damages, so the above limitations and exclusions may not apply to you.

Sales outside the U.S.A. and Canada:
For warranty information and service on ViewSonic products sold outside of the U.S.A. and Canada, contact ViewSonic or your local ViewSonic dealer.

The warranty period for this product in mainland China (Hong Kong, Macao and Taiwan Excluded) is subject to the terms and conditions of the Maintenance Guarantee Card.

For users in Europe and Russia, full details of warranty provided can be found in www.viewsoniceurope.com under Support/Warranty Information.
Mexico Limited Warranty
ViewSonic® Projector

What the warranty covers:
ViewSonic warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components.

How long the warranty is effective:
3 years for all parts excluding the lamp, 3 years for labor, 1 year for the original lamp from the date of the first consumer purchase.
Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer’s installed lamp only.
All accessory lamps purchased separately are warranted for 90 days.

Who the warranty protects:
This warranty is valid only for the first consumer purchaser.

What the warranty does not cover:
1. Any product on which the serial number has been defaced, modified or removed.
2. Damage, deterioration or malfunction resulting from:
   a. Accident, misuse, neglect, fire, water, lightning, or other acts of nature,
      unauthorized product modification, unauthorized attempted repair, or failure to follow instructions supplied with the product.
   b. Any damage of the product due to shipment.
   c. Causes external to the product, such as electrical power fluctuations or failure.
   d. Use of supplies or parts not meeting ViewSonic’s specifications.
   e. Normal wear and tear.
   f. Any other cause which does not relate to a product defect.
3. Any product exhibiting a condition commonly known as “image burn-in” which results when a static image is displayed on the product for an extended period of time.
4. Removal, installation, insurance, and set-up service charges.
How to get service:
For information about receiving service under warranty, contact ViewSonic Customer Support (Please refer to the attached Customer Support page). You will need to provide your product’s serial number, so please record the product information in the space provided below on your purchase for your future use. Please retain your receipt of proof of purchase to support your warranty claim.

For Your Records

Product Name: ________________________ Model Number: ____________________________
Document Number: ____________________ Serial Number: ____________________________
Purchase Date: ________________________ Extended Warranty Purchase? _____________(Y/N)

If so, what date does warranty expire? __________

1. To obtain warranty service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.

2. Take or ship the product in the original container packaging to an authorized ViewSonic service center.

3. Round trip transportation costs for in-warranty products will be paid by ViewSonic.

Limitation of implied warranties:
There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

Exclusion of damages:
ViewSonic’s liability is limited to the cost of repair or replacement of the product. ViewSonic shall not be liable for:

1. Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.

2. Any other damages, whether incidental, consequential or otherwise.

3. Any claim against the customer by any other party.

4. Repair or attempted repair by anyone not authorized by ViewSonic.
Contact Information for Sales & Authorized Service (Centro Autorizado de Servicio) within Mexico:

Name, address, of manufacturer and importers:

México, Av. de la Palma #8 Piso 2 Despacho 203, Corporativo Interpalmas,
Col. San Fernando Huixquilucan, Estado de México
Tel: (55) 3605-1099 http://www.viewsonic.com/la/soporte/index.htm

NÚMERO GRATIS DE ASISTENCIA TÉCNICA PARA TODO MÉXICO: 001.866.823.2004

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<thead>
<tr>
<th>Hermosillo</th>
<th>Villahermosa</th>
</tr>
</thead>
<tbody>
<tr>
<td>Distribuciones y Servicios Computacionales SA de CV. Calle Juarez 284 local 2 Col. Bugambilias C.P: 83140 Tel: 01-66-22-14-9005 E-Mail: <a href="mailto:disc2@hmo.megared.net.mx">disc2@hmo.megared.net.mx</a></td>
<td>Compumantenimientos Garantizados, S.A. de C.V. AV. GREGORIO MENDEZ #1504 COL, FLORIDA C.P. 86040 Tel: 01 (993) 3 52 00 47 / 3522074 / 3 52 20 09 E-Mail: <a href="mailto:compumantenimientos@prodigy.net.mx">compumantenimientos@prodigy.net.mx</a></td>
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<tr>
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</thead>
<tbody>
<tr>
<td>RENTA Y DATOS, S.A. DE C.V. Domicilio: 29 SUR 721 COL. LA PAZ 72160 PUEBLA, PUE. Tel: 01(52).222.891.55.77 CON 10 LINEAS E-Mail: <a href="mailto:datos@puebla.megared.net.mx">datos@puebla.megared.net.mx</a></td>
<td>CONEXION Y DESARROLLO, S.A DE C.V. Av. Americas # 419 ENTRE PINZÓN Y ALVARADO Fracc. Reforma C.P. 91919 Tel: 01-22-91-00-31-67 E-Mail: <a href="mailto:gacosta@qplus.com.mx">gacosta@qplus.com.mx</a></td>
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<tr>
<td>Soluciones Globales en Computación C. Magisterio # 3321 Col. Magisterial Chihuahua, Chih. Tel: 4136954 E-Mail: <a href="mailto:Cefeo@soluglobales.com">Cefeo@soluglobales.com</a></td>
<td>Compusupport de Cuernavaca SA de CV Francisco Leyva # 178 Col. Miguel Hidalgo C.P. 62040, Cuernavaca Morelos Tel: 01 777 3180579 / 01 777 3124014 E-Mail: <a href="mailto:aquevedo@compusupportcva.com">aquevedo@compusupportcva.com</a></td>
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<th>Monterrey</th>
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<th>Oaxaca, Oax.</th>
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<table>
<thead>
<tr>
<th>Tijuana</th>
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</thead>
<tbody>
<tr>
<td>STD Av Ferrocarril Sonora #3780 L-C Col 20 de Noviembre Tijuana, Mexico</td>
<td>CONEXION Y DESARROLLO, S.A DE C.V. Av. Americas # 419 ENTRE PINZÓN Y ALVARADO Fracc. Reforma C.P. 91919 Tel: 01-22-91-00-31-67 E-Mail: <a href="mailto:gacosta@qplus.com.mx">gacosta@qplus.com.mx</a></td>
</tr>
</tbody>
</table>

Projector Mexico Warranty Term Template In UG VSC_TEMP_2006