



# Intel Unite<sup>®</sup> Solution

## Version 4.0

### Quick Start Guide

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Revision 1.0



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# 1 Introduction

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This document provides a quick reference for some of the basic features of the Intel Unite® client application.

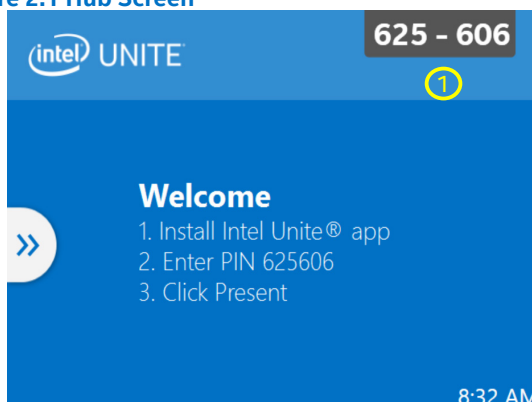
Refer to the *Intel Unite® Solution Deployment Guide* for more information about the server, hub, and client setup.

Refer to the *Intel Unite® Solution User Guide* for details about using the hub and client.

This document assumes that the hub and client are already set up with the hub application running, the client application installed, and the client registered with the Intel Unite® solution server.

## 2 Connect

Figure 2.1 Hub Screen



### On the Hub

1. Take note of the PIN displayed on the hub screen.

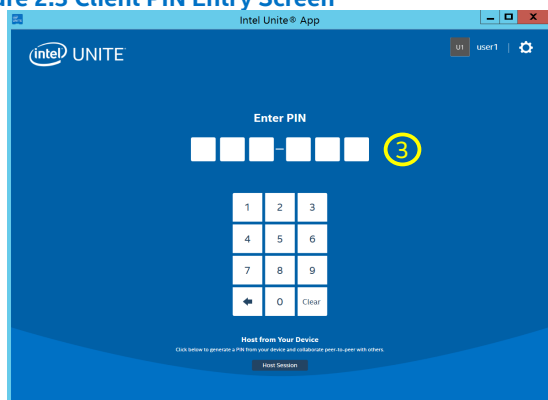
Figure 2.2 Intel Unite® Application Icon



### On the Client

2. Launch the Intel Unite® client application.

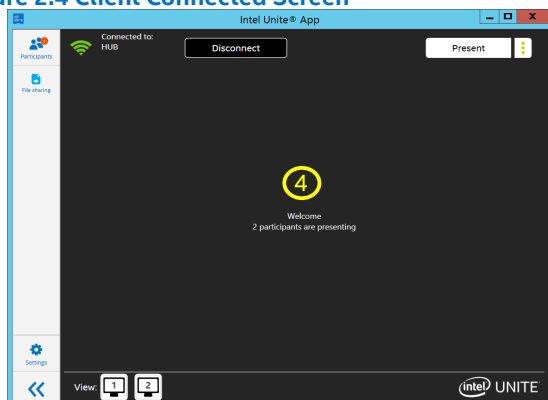
Figure 2.3 Client PIN Entry Screen



### On the Client

3. Enter the PIN in the client application.

Figure 2.4 Client Connected Screen

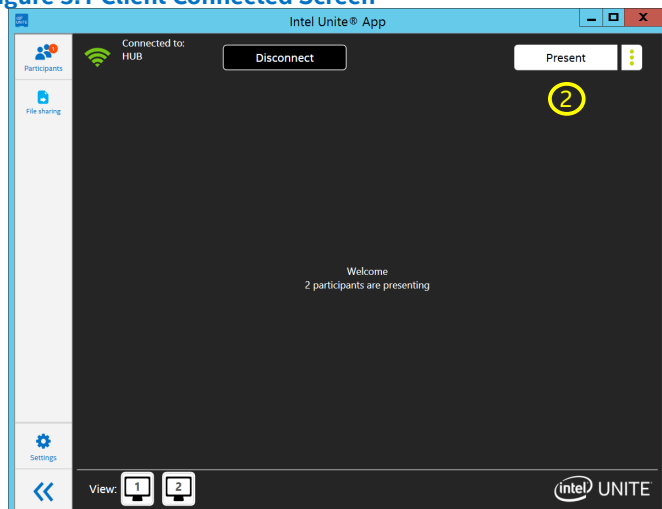


### On the Client

4. This is the view of the client after connecting to the hub.

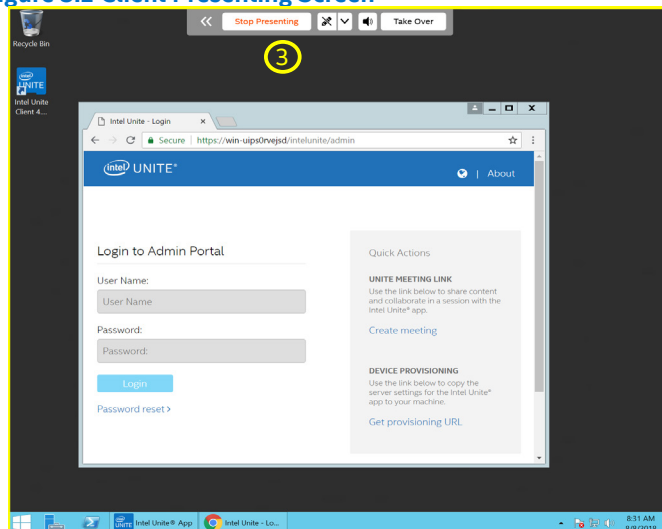
## 3 Present

**Figure 3.1 Client Connected Screen**



1. Connect to the hub. Refer to Connect, page 6.
2. Click the **Present** button.

**Figure 3.2 Client Presenting Screen**

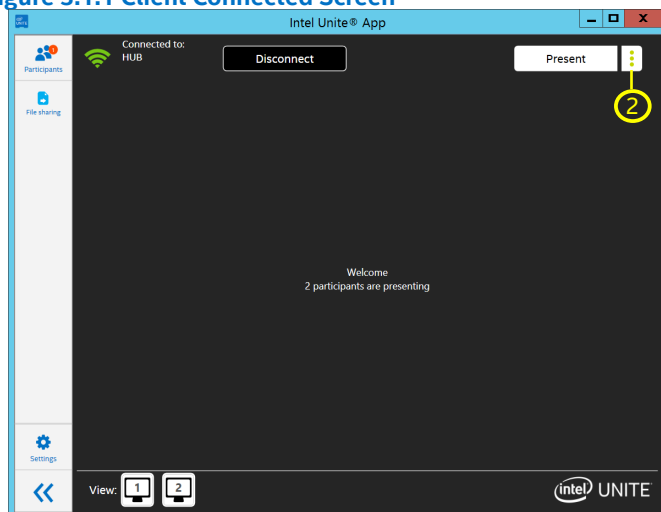


3. The client is now presenting the screen. Notice the control panel at the top and the yellow border.

**Note:** The **Take Over** button is only available when multiple presenters are presenting to the same hub display.

## 3.1 Present Screen

**Figure 3.1.1 Client Connected Screen**



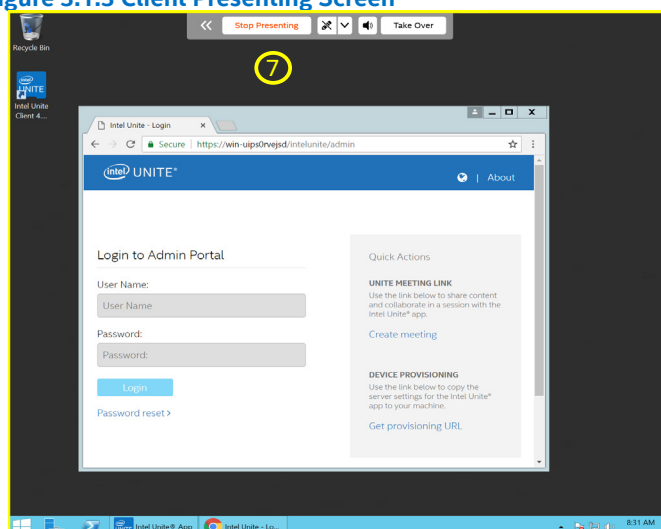
1. Connect to the hub. Refer to Connect, page 6.
2. Click the **more options** icon next to the **Present** button.

**Figure 3.1.2 Client Present Screen Options**



3. Select **Screen**.
4. Choose a screen to display.
5. Choose the hub display to present to.
6. Click the **Present** button.

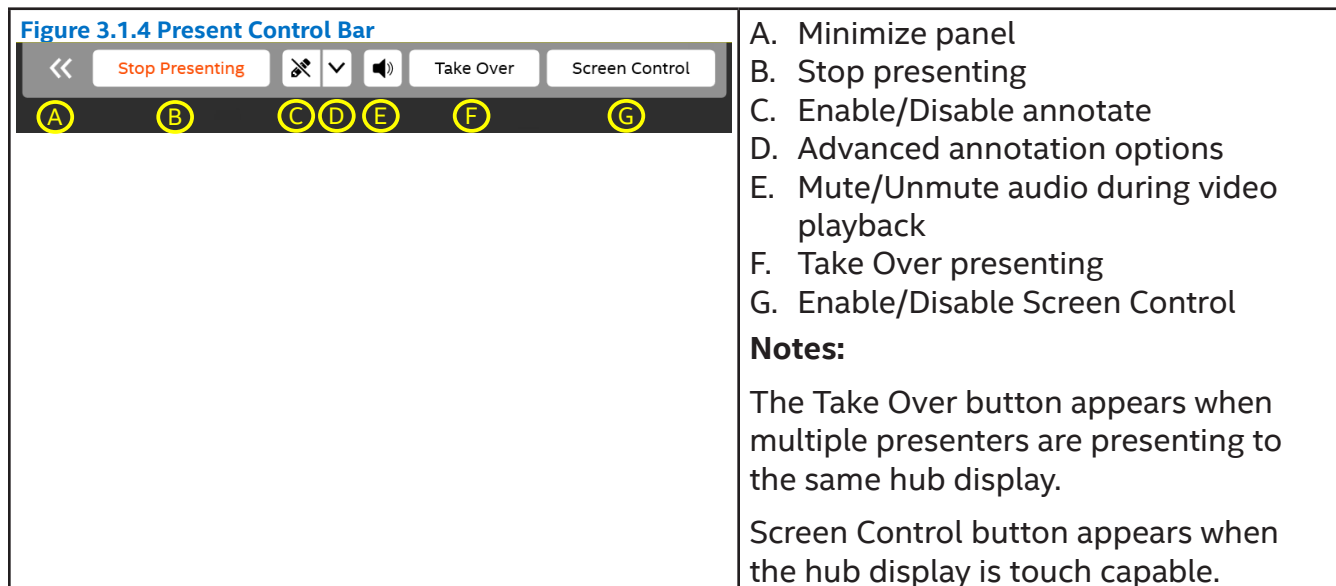
**Figure 3.1.3 Client Presenting Screen**



7. The client is now presenting the screen. Notice the control panel at the top and the yellow border.

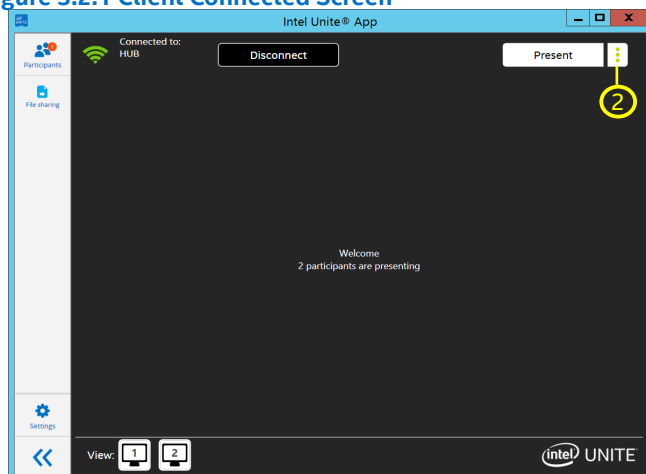
**Note:** The **Take Over** button is only available when multiple presenters are presenting to the same hub display.





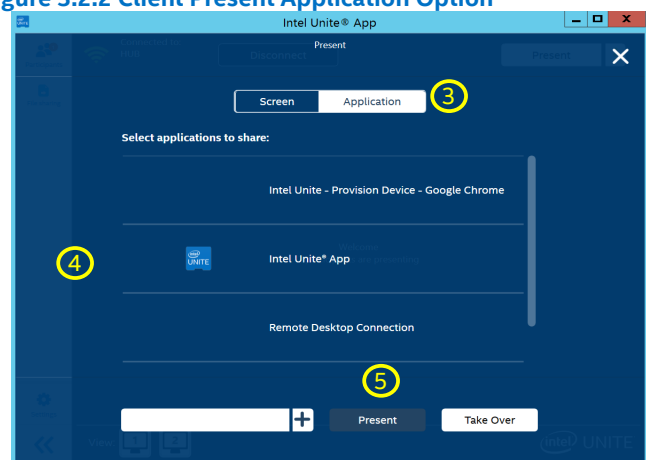
## 3.2 Present Application

**Figure 3.2.1 Client Connected Screen**



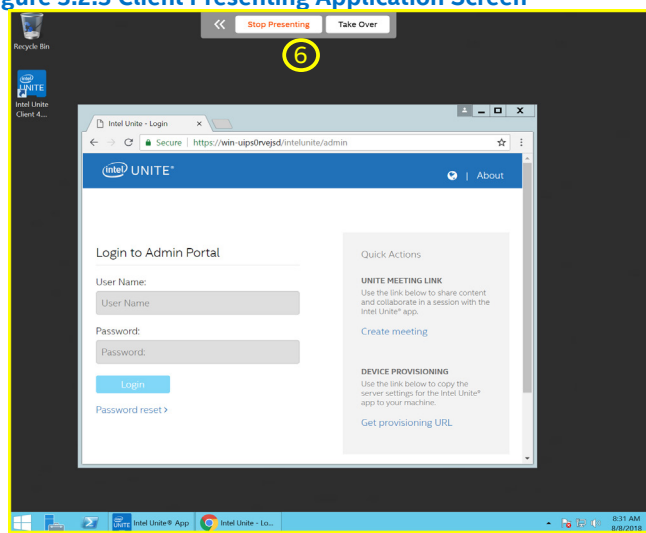
1. Connect to the hub. Refer to Connect, page 6.
2. Click the **more options** icon next to the **Present** button.

**Figure 3.2.2 Client Present Application Option**



3. Select **Application**.
4. Choose an application to display.
5. Click the **Present** button.

**Figure 3.2.3 Client Presenting Application Screen**



6. Notice the control panel at the top and the yellow border. The control panel looks different when presenting an application than the one shown when presenting a screen.

**Note:** The **Take Over** button is only available when multiple presenters are presenting to the same hub display.

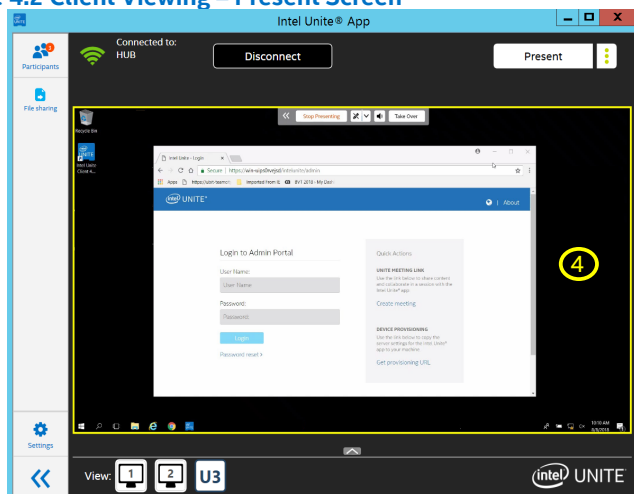
## 4 Viewing

**Figure 4.1 Client Connected Screen**



1. Connect to the hub. Refer to Connect, page 6.
2. Another user starts presenting.
3. Click the user whose presentation you want to view. The view differs if the presenter is sharing a screen or sharing an application.

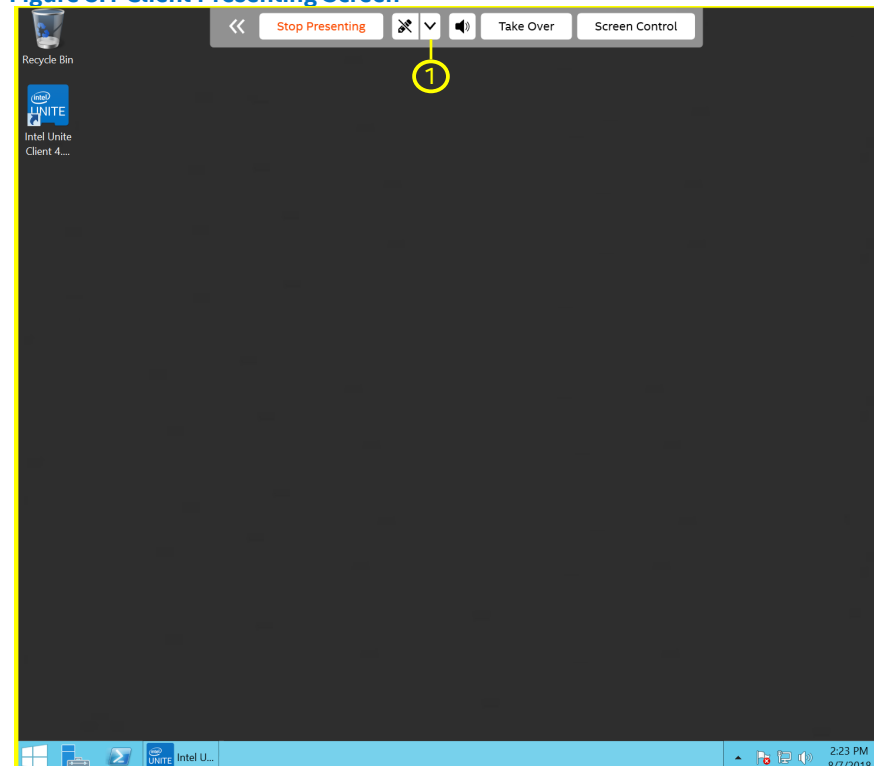
**Figure 4.2 Client Viewing – Present Screen**



4. This is the client viewing a presentation.

## 5 Annotation

**Figure 5.1 Client Presenting Screen**



1. While presenting, click the down arrow next to the pencil icon. Refer to Present Screen, page 7.

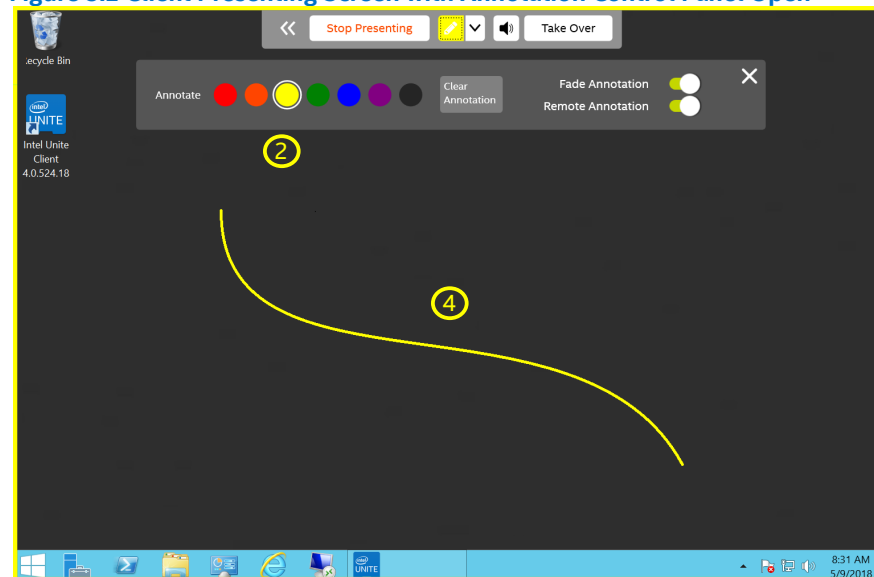
**Tip:** A yellow border appears when presenting.

**Note:**

The **Take Over** button appears when multiple presenters are presenting to the same hub display.

The **Screen Control** button appears when the hub display is touch capable.

**Figure 5.2 Client Presenting Screen with Annotation Control Panel Open**

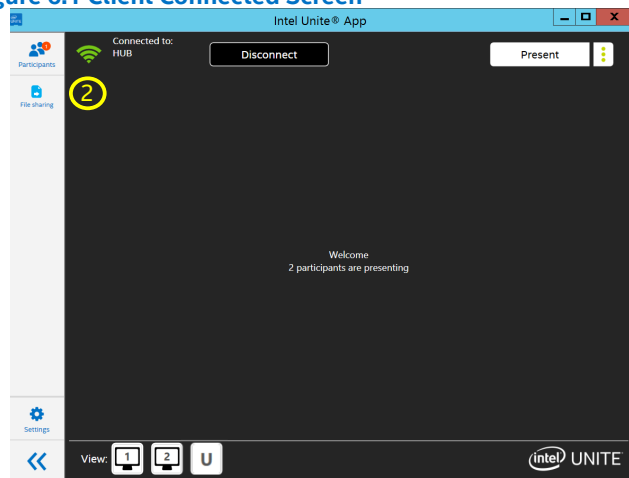


2. Select an ink color.
3. Click the **pencil** icon. The icon changes color to match the selected ink color.
4. Click or touch and drag to annotate.

**Note:** Click when using a mouse, and touch when using touch-enabled displays.

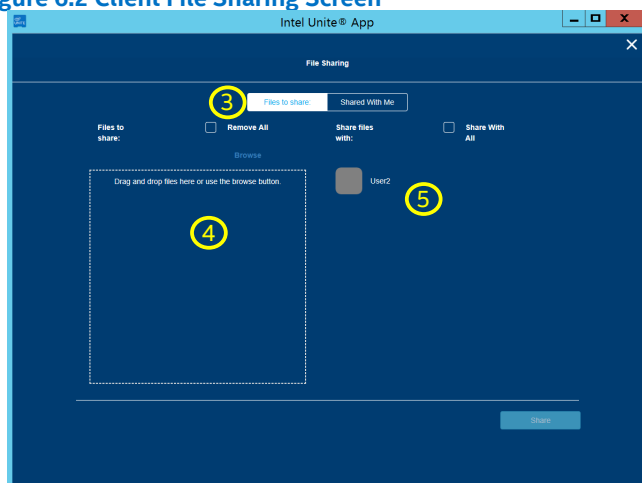
## 6 File Sharing

**Figure 6.1 Client Connected Screen**



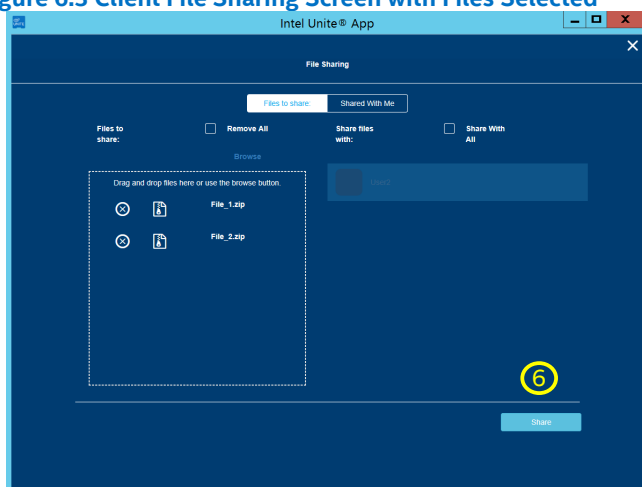
1. Connect to the hub. Refer to Connect, page 6.
2. Click the **File Sharing** icon.

**Figure 6.2 Client File Sharing Screen**



3. Select **Share Files**.
4. Drag and drop files to be shared.
5. Select the **User** to share files with.

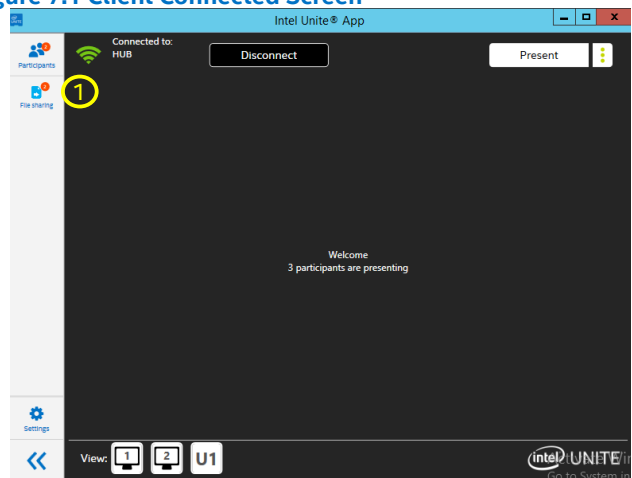
**Figure 6.3 Client File Sharing Screen with Files Selected**



6. Click the **Share** button.

## 7 Receive Files

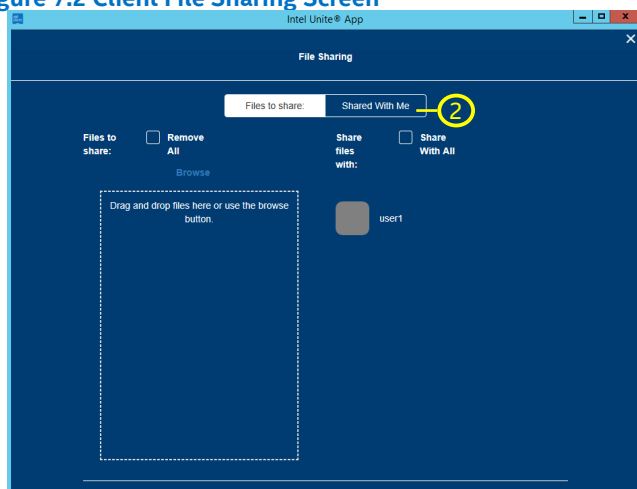
**Figure 7.1 Client Connected Screen**



**Assumption:** Another user has shared files with this user.

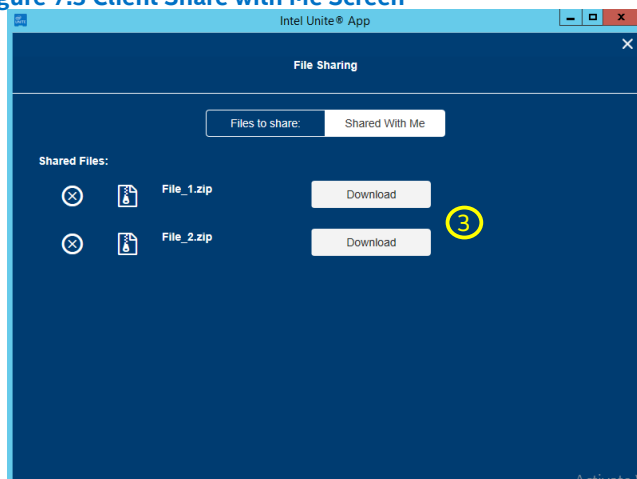
1. Click the **File Sharing** icon. Notice the orange circle with a number in it next to the File Sharing icon. This number is the number of files being shared with the user.

**Figure 7.2 Client File Sharing Screen**



2. Select **Shared With Me**.

**Figure 7.3 Client Share with Me Screen**



3. Click the **Download** button to download the file.

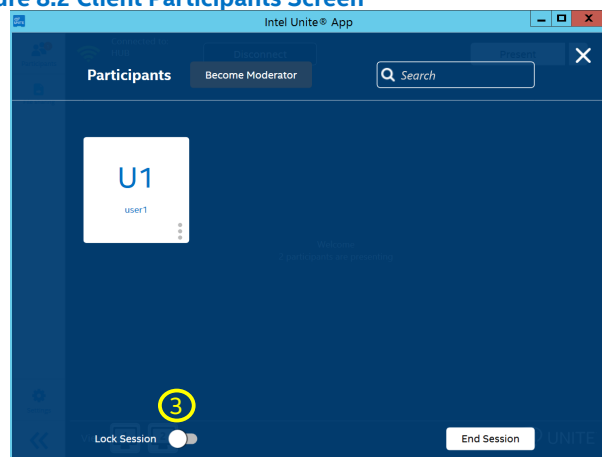
## 8 Lock Meeting

**Figure 8.1 Client Connected Screen**



1. Connect to the hub. Refer to Connect, page 6.
2. Click the **Participants** icon.

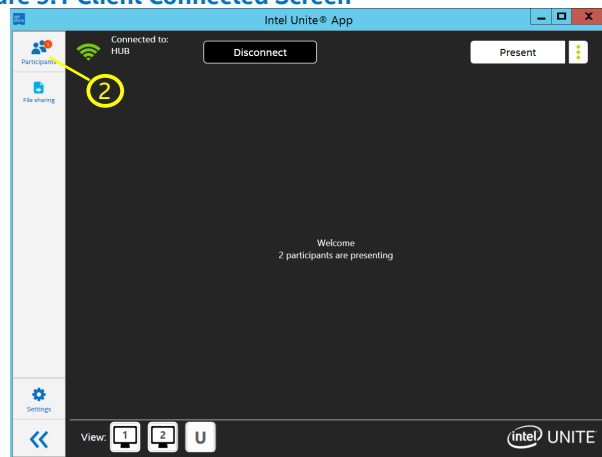
**Figure 8.2 Client Participants Screen**



3. Click the **Lock Session** switch to lock the meeting. The lock turns from gray to green. When the meeting is locked, no additional users can join the meeting.

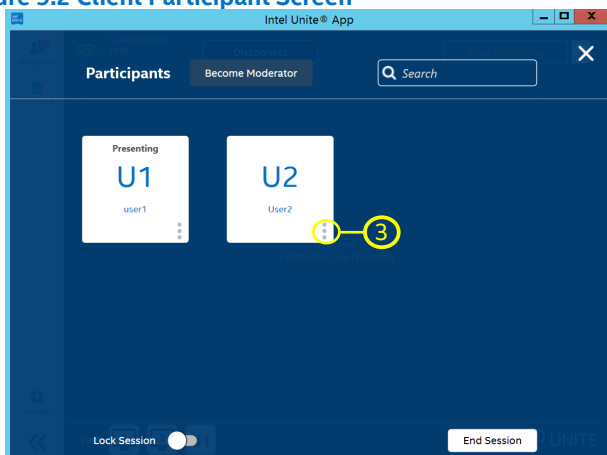
## 9 Disconnect User

**Figure 9.1 Client Connected Screen**



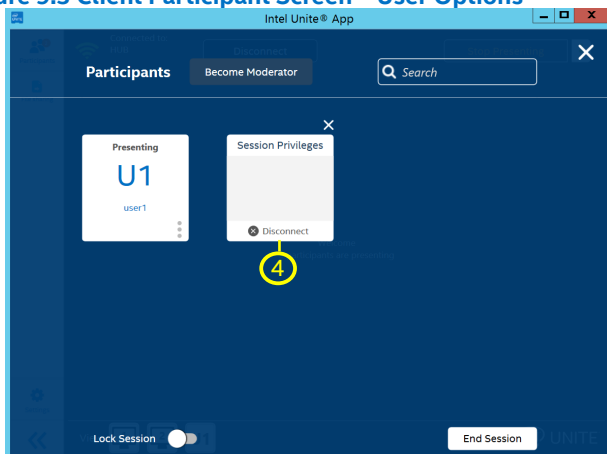
1. Connect to the hub. Refer to Connect, page 6.
2. Click the **Participants** icon.

**Figure 9.2 Client Participant Screen**



3. Click the **three dots** of a user to open the user actions.

**Figure 9.3 Client Participant Screen – User Options**



4. Click **Disconnect** to disconnect the user.



